



The Hundred is an action-packed, unmissable new 100 ball cricket competition organized by Charlotte Gymkhana LLC (3CA Group). It features many North Carolina & South Carolina players. Ten new teams will compete from June-August (weekends) to win the T100 championship.

100 BALL CRICKET BASIC RULES

- It's 100 balls per innings. Whoever scores the most runs wins.
- 18-ball or 22-Ball powerplay for each team (First 3 overs OR 2 Overs + SuperX over if bowling team opts)
- Two fielders are allowed outside of the initial 30-yard circle during the powerplay.
- **SuperX Over - 10 consecutive balls** – Only 4 Fields allowed outside of the initial 30-yard circle
- If SuperX over is bowled within POWERPLAY, then Powerplay restrictions will apply i.e., only two fielders are allowed outside of the initial 30-yard circle during the powerplay of 22 balls.
- Innings Format
 - 15 Regular overs (6 Ball) 90 Balls
 - **1 SuperX OVER** - 10 Ball over (Bowling team captain decides)
 - Total 100 Balls per innings
- Only 1 bowler is allowed to bowl max 4 overs and other bowlers can bowl max 3 overs
 - Out of which 1 bowler can bowl SuperX over - 10 consecutive balls
 - Bowler bowling SuperX over cannot bowl 4 overs
 - If bowler is bowling SuperX over then max the bowler can bowl is 22 balls

| Bowler # | Max Overs | Balls | SuperX Eligible |
|------------------|-----------|-------|-------------------------------------|
| Bowler 1 | 4 | 24 | Cannot Bowl SuperX Over |
| Bowler 2 | 3 | 22 | Eligible to bowl SuperX over |
| Bowler 3 | 3 | 18 | |
| Bowler 4 | 3 | 18 | |
| Bowler 5 & above | 3 | 18 | |
| | | 100 | |

Match Length, Tie decider & New ICC Rule

- A match of The Hundred will last two and a half hours.
- In case of a tie, SUPER OVER (6 Balls) will decide the winner (Same MCC international Rules applies)

3CA T100 will implement the new ICC Cricket Rules 2022: If a batsman is caught out, the new batsman coming now will come on strike, that is, he will face the next ball. Yes, but the ball with the wicket should not be the last ball of the over. In this situation, the first ball of the next over will be played by the non-striker batsman.

SuperX Over Rules

Innings Format & Teams Options for SuperX over

- 15 Regular overs (6 Ball) 90 Balls
- Bowling Team options- 1 SuperX OVER - 10 Ball over (Bowling team captain decides)
 - Bowling team captain will decide when they want to bowl the SuperX over and confirm the same to the umpire. They do not have to confirm who will bowl the super over until the batting team decides their 2 batsmen to play the SuperX over.
 - Bowling team has option to bring in their eligible bowler to bowl 10 consecutive legal balls based on the batsmen opted by the batting captain.
- Batting Team options for SuperX OVER-
 - Batting team captain will be informed on the SuperX over start by the umpire (Bowling/Umpire team has no obligation to mention who will bowl the SuperX over)
 - Now batting team has option to choose which of their on-crease batsmen to face the first ball of the SuperX over **OR**
 - Batting team has option to retire any batsmen on-crease and send in new batsmen to face the SuperX over (this can only be done at the start of the over)
 - Batting team do not have option to change the batsmen once bowling team identifies the bowler to start the SuperX over
 - Retired batsmen can come back any time after a wicket falls

Note: This retired batsmen rules only applies for the batsmen who retired at the start of the SuperX over, this rule is NOT APPLICABLE for any other retired out batsmen during the innings.

Match Scoring in CricClubs

- T100 format is 15 regular overs + 1 10 Ball over
- Teams to use the same scoring pattern for 15 overs – 6 Balls
- For SuperX over, scorer can update for 6 balls and then use the option **+1 Ball** to complete 10 balls over

| 0.4 | 0.5 | 0.6 | 0.7 | 0.8 | 0.9 | 0.10 | ← 19 |
|---------------|-----|-----------|-----|------|-----|---------|------|
| 0 | 0 | 1 | 2 | 6 | 6 | 4 | |
| Select Bowler | | | | | | +1 Ball | |
| Comment | | Scorecard | | Edit | | Actions | |

T100 Playoff Format

Ten new teams will compete from June-August (weekends) to win the T100 championship, each team will play 8 League games.

- Top 6 teams will be qualified for the playoffs
- Top 2 Teams - #1 & #2 teams will directly make it to semifinals
- Team#3, 4, 5, 6 will play Quarter finals
- Quarter final winners will play Semis with #1 & #2 teams, based on their rankings.

Note: Above are the new T100 rules updated in addition to our existing 3CA Rule book. Please refer to 3CA rule book for other default rules for 3CA game. Above only highlight the T100 changes.

Please reach out to 3CA EC for any questions and feedback – EC.CORPORATECRICKET@GMAIL.com