

- Minimum 4 bowlers should be used in the game 4x3 = 12 overs. In case of a reduced over match, maximum overs per bowler will be reduced accordingly (11 overs match – 3 bowlers can bowl a maximum of 3 overs, 10 overs 3+3+2+2)
- POWER PLAY for first 3 overs will be used
 - a) Maximum TWO fielders will be allowed outside the inner circle. The circle dimensions will be marked. If this rule is violated, then the umpire will call a NO-BALL. This will result in a FREE HIT
 - b) The two fielders can be anywhere on the field. However, at any point there cannot be more than 5 fielders on leg side of the batsman. The violation will result in a NO-BALL. This will result in a FREE HIT
- Field Restriction:
 - a) During power play maximum two fielders allowed outside the inner circle. The violation will result in a NO-BALL. This will result in a FREE HIT
 - b) During non-power play overs, minimum 4 fielders must stay inside the inner circle. Wicket keeper should be present all the time irrespective of power play or not. The violation will result in a NOBALL. This will result in a FREE HIT
 - c) This Field Restriction applies, irrespective of total number of players per side on the field.
- Ground Rules: Players shall be allowed to use any regulation cricket equipment including gloves (batting and keeping), abdomen- guards, etc. (gloves are not allowed for fielders)
 - a) Boundaries and power play circle dimension shall be defined and explained to the captains at the start of every game.
 - b) All tournament rules are subject to change by the tournament committee and / or the umpires.
 - c) If the tournament extends due to unforeseen circumstances (weather, etc.), matches could be rescheduled. Bangla Tiger will let the teams know of the new schedule.
 - d) Umpires decision is final during a match; both teams should accept the ruling.
- Additional Rules:
 - a) Mankading will be considered as Runout and no warning for team or players.
 - b) Ball Pitching at the edge or outside Mat will be called as No ball and it will be free hit.
 - c) New batsmen will be on strike on a catch out unless it is last ball of the over.
 - d) Delayed Start of Match: If any team intentionally or unintentionally delays the start of the match, below defined rules to be applied by the umpires and the tournament designated authorities.
 - i. Teams will have 10 minutes grace period to start the match from the scheduled match start time (e.g., If the Match start time is 9AM, grace period to start is maximum 9:10)
 - ii. Up to every 5 minutes delay, 1 over penalty will be levied for the team in contempt. (Match start is 9:00, grace period is 9:10, the match commences at 9:11 will have 1 over penalty)
 - iii. Up to a maximum of 20 minutes will be subject to penalty from the end of the grace period. At 21st minute, team in contempt forfeits the match. (e.g: 9AM Scheduled Start, 9:10 Grace period ends, 9:31 team forfeits)

- e) All players MUST be in proper sports attire and athletic shoes. No shorts or nonathletic shoes are allowed.
- f) Players coming in late will be allowed to play, only if the players arrive before the completion of 6th over of match. Player name must be part of the playing XI and informed to umpire
- g) before start of the match. Any player coming in late must field a minimum of 1(one) over before becoming eligible to bowl (if represents bowling team) or wait until the loss(fall) of 2 wickets in the innings before becoming eligible to bat (if represents batting team).
- h) Every team can take one bowling or one batting sub in every match
- i) If a player cannot play any group match, then ineligible to play the final unless both captains agree on some unavoidable circumstances.
- j) Both WIDE and NO balls shall count as 1 extra run and an extra ball will have to be bowled in the over. Any runs (byes, leg-byes, etc.) scored off wide-balls or no balls will be credited to batting team's score as well.
- k) A batsman can be, stumped off a WIDE ball but not off a NO ball. Batsman can be run-out off a WIDE ball and NO-BALL both
- l) If a bowler bowls a ball that bounces twice before reaching the batting crease; if the batsman goes down the track then bounces twice before reaching the batsman on the batting side, then the ball is called NO-BALL by the umpire. This will result in a FREE HIT
- m) A batsman retiring in the middle of the innings (batting) is considered RETIRED OUT, unless injured while batting and allowed by umpire to retire in the middle of the innings. The RETIRED player can only resume after a loss(fall) of wicket.
- n) Bowler can retire in the middle of over at any point and can come back to bowl in the innings, but it will be for a new over only.
- o) All inner circle fielders MUST stay inside the inner circle when the bowler starts the run up.
- p) In a situation where the stumps are displaced from the original position, or knocked down and the batsmen are looking to run an extra run (Example: in an over throw situation), if there is a possibility of a run-out again - the fielder(s) must fix stumps back in an upright original position on where it was originally placed and, then knock the stumps down again or carry the stumps together with the ball in hands so that ball is touching the stumps.
- q) No runner is allowed for any batsman, under any circumstances
- r) No last man batting is allowed
- s) A substitute player can only field. A substitute player cannot bowl or bat but can be a wicket keeper. A maximum of two substitute players shall be allowed at any given time. Substitute player must be from the team's roster (a player who does not represent any other team in the tournament). The substitute fielder needs to be on the ground before the beginning of the 5th over.
- t) Other rules will be followed as per ICC limited over T20 guideline.