1. CVCA – Richmond Twenty30 general rules & guidelines will be available at <https://cricclubs.com/CentralVirginiaCricketAssociation/documents.do?clubId=3701>
2. CVCA – Richmond Twenty30 tournament official website is <https://cricclubs.com/CentralVirginiaCricketAssociation> where team can enter scores, add/remove players, or related information of the tournament.
3. Captain Whatsapp group already created for communication during tournament and only two players from each team allow to add into the group.
4. Tournament will be played in both grounds – Wilder and Chesterfield
5. We will schedule games by weekly basis for some time of period then will release whole schedule after that game day & time will not be change.
6. **The team can book the nets or pitch for practice on every Sunday after 5pm for particular that week only.**
7. Two games will played during the day with start time 8:00am (Morning game) and 1:30pm (Afternoon game). So, please make sure to start the games on time and finish it based on the rules. If there is one game in a day, the start time will be at 10:00am.
8. Morning game home team have to set up a mat and prepare the pitch ready to play and afternoon game home team have to remove the mat. If there a single game in a day, home team will set up the mat and opponent team remove the mat.
9. Timing rules will be applied strictly throughout the tournament. Penalties will apply if team not followed the rules.
10. Playing 11 for the game need to send in the Whatsapp group before the start of the game. There is penalty of **$50** which team is not able to send the playing 11 and the penalty should pay before any next schedule game.
11. Umpire details should be sent to whatsapp group by the end of Thursday. There is penalty of **$50** which team is not able to send the umpiring details and the penalty should pay before any next schedule game.
12. Umpiring will be distributed among the teams during league games. Some teams have to do umpiring during the knockouts and it’s not based on the division of group.
13. If any team is not able to send both umpires on the schedule day, the team will get the penalty of $100 and will be directly out of the tournament.
14. Any game will not be rescheduled in this tournament unless team’s three games has been washed out due to rain or weather only. If this happens for any team and it’s 4th game also washed out, that game will be reschedule.
15. If the your team has any washout due to rain, please add the playing 11 from the roaster in the website then choose ‘Abandoned’ option. So, those player will be count for that game.
16. Updated rules from the previous document:
	1. Winning Points to the team: 2 points
	2. Teams must do scoring online only in the Cricclubs app (Note: If the scoring stopped due to any glitch in the app, team must inform umpires and captain’s whatsapp group) There is penalty of $100, if any team does not do online scoring without informing organizers and will be directly out of the tournament.
	3. If the scores need to enter manually, it needs to be added before midnight of Wednesday and winning team’s responsibility.

UPDATED INFORMATION:

1. Tournament Structure: We have 15 teams participate in the 2022 tournament and divided in the three groups A, B and C randomly. Each team will play 6 league games.

|  |  |  |
| --- | --- | --- |
| **Group A** | **Group B** | **Group C** |
| BCC | VAK | Strikers |
| Blazers | OCC | UK |
| DD | KCC | Lions |
| Willows | CVCC | GRCC |
| RW | RCC | C3 |

The teams will play 4 league games in the same group and other two games will play from different groups. Example: BCC’s other two league games will be with VAK & Strikers.

1. Top 2 teams from both groups will go in the knockouts and given number based on point then NRR & points. Then, 7 and 8 teams will decide based on point then NRR.
2. Playoffs Structure:

QF1: Top 1 vs Top 8

QF2: Top 2 vs Top 7

QF3: Top 3 vs Top 6

QF4: Top 4 vs Top 5

SF1: QF 1 vs QF 4

SF2: QF 2 vs QF 3

Final: SF1 vs SF2