

# UMPIRE'S GUIDE

1. Only 5 fielders will be allowed on the leg side including the bowler (if he bowls around the wicket). If not, the umpire can call it No Ball.
2. One Bouncer between Shoulder and Head is permitted per over. If it is above the head then it will be wide. If it is above the head and the batsman plays it, then it will be a No Ball.
3. There should be 4 fielders inside a 30 yards circle. If not then it's a No-BALL.
4. If the Bowler does not announce guard then the umpire has to ask for it. It becomes the umpire's responsibility to verify guard with the Bowler. No-Ball cannot be given if the bowler forgets to inform the guard.
5. **Fiber Bat's will not be used in this tournament.**
6. Water will be served to the batsmen only at the end of overs upon request from batsman to umpire, unless if the player is injured. The 12th man carrying cannot enter the field without the umpire's permission.
7. **The Main Umpire can override the decision of the leg Umpire.**
8. All No balls – will be followed by Free Hit.
9. If the Bowler Steps on the line with some part of foot behind the line then it cannot be NO BALL. Even if the Bowler slides out after landing or lifts his leg while delivering the ball or after delivering the ball, it does not matter as per **ICC rule** for overstepping. What matters is that when the bowler landed his foot. Remember only where he landed counts what happens after than does not count as overstepping.
10. Ball down the leg side will be declared wide. But if the batsman moves over intentionally to escape from the ball then it will be the umpire's call to decide.
11. Umpire can consult leg umpire or Match Referee, in case of dispute or confusion. Once a decision is given please stand by it. In case of disputes or arguments, a match referee can be involved to settle the dispute. Decisions can be reversed or overridden by the match referee upon consulting both umpire's views.
12. When there is no clear evidence of 4s or sixers (boundary dispute), the umpire can take the word from the nearest fielder from the boundary (It's a gentleman's game), since we do not have cameras. If the umpire feels that the fielder is not genuine then he can decide to reach the boundary himself and make a judgement.
13. If a player is aggressive on the umpire or an opponent do not engage in argument with him. Signal warning to his captain, if the player repeats the behavior in spite of 2 warnings. Match Referees can suspend the player from the match and no substitute will be provided.
14. If there is an appeal for chucking then umpires and Match Referee can review the Bowler's action. It can be termed as chucking only if the Bowler bends his elbows over 15 degrees. As per ICC rules, this is the only rule for chucking, please check only for this rule. You can spot it easily. If found chucking he should be taken off the attack immediately.
15. During a run out scenario, if the Bails are off the wicket in the first attempt and if the batsman continues to run, then in the second attempt the fielder has uprooted the stumps to claim run-out.
16. If the ball is lost during the play or if it takes time to retrieve the ball from the boundary, then the umpire can call for a replacement with a ball of similar condition to the one that is lost.
17. Umpires can declare a ball as dead, if the ball pitches twice before reaching the batsman.
18. Wicket keeper can also bowl. No restrictions at all. Need not field before bowling.
19. **Players cannot use cell phones while they are on the field. If found can be penalised with NO-BALL.**

20. Players cannot wear half and  $\frac{3}{4}$  trousers and Jeans during the match. They can be sent out of the field.
21. All players must wear shoes while they are on the field. Players wearing Chappell's and Sandals can be sent out of the field.
22. Do not grant Bi-Runners unless the player is injured during the course of the play. Do not grant Bi Runner just because the player is aged, fat, tired, de-hydrated.
23. Benefit of Doubt should go to the Batsman. Do not declare a batsman Out unless you are 100% sure. You can consult Co-Umpire.
24. Keep was watched on time. 15 Overs must be bowled within 75Mnts. 16 overs must be bowled within 90 Mnts. If any team exceeds the time limit please consult the match referee about the penalty (cutting the overs or awarding extra runs). Do not be too strict but keep reminding the fielding captain about the time left for the innings and penalty.