**Tape Ball Premier League**



**Rules & Format**

**Highlights**

* There will be absolutely ZERO TOLERANCE (no use of any tobacco, no pan parag, or no non-tobacco pan parag, or any smell of any of these items).
* Forfeit time is fifteen (15) minutes before the scheduled game start time. If a team is not “Ready to Play” within five (5) minutes after the scheduled game start time, then that team will forfeit and the opposing team will be declared the winner (assuming the opposing team is ready to play).
* A team must have a minimum of twelve (12) players.
* A match will consist of two teams with eleven (11) players including a team captain. A match may not start if either team consists of fewer than eight (8) players.
* It is required that each team provide one (1) player (players can rotate) at any time to sit with the scorer so he can write correct names and do stats correctly for each player.
* There is zero tolerance for arguing with an umpire. If an explanation is needed, players must inform their team captain, and only the team captain may request explanation from an umpire.
* The use of electronic communication devices and equipment of any kind to communicate with players on the field of play shall not be permitted.
* If a fielder fails to take the field with his side at the start of the match or at any later time, or leaves the field during a session of play, the umpire shall be informed of the reason for his absence, and he shall not thereafter come on to the field during a session of play without the consent of the umpire.
* A batsman may retire at any time during his innings. The umpires, before allowing play to proceed, shall be informed of the reason for a batsman retiring.
* If a batsman retires because of illness, injury or any other unavoidable cause, he is entitled to resume his innings subject to (c) below. If for any reason he does not do so, his innings is to be recorded as “Retired – not out”.
* If a batsman retires for any reason other than as in (a) above, he may only resume his innings with the consent of the umpire. If for any reason he does not resume his innings it is to be recorded as “Retired – out”.
* After retiring a batsman resumes his innings, it shall be only AT THE FALL OF A LAST WICKET (not at the retirement of another batsman).

Umpire

* There is no third umpire and therefore there will be no appeal from players.
* The ruling of the two on-field umpires is final on all decisions. The umpire’s decision will be final during all matches.
* The umpires have the right to discuss a decision before making a final ruling.
* The main umpire must initiate a request to discuss a ruling with the leg umpire.
* After the discussion the umpires have the right to overturn the initial decision or keep the initial decision.
* These decisions include, but are not limited to, caught decisions, clean catches, bump balls, boundary decisions, batsmen running to the same end, wide balls and no balls.
* The Umpires Positioning, there will be two (2) umpires for each match.
* The bowler’s end umpire will stand behind the stumps on the end from which the bowler is bowling with a direct line of sight down the pitch facing the batsmen.
* A second umpire, the square leg umpire, will stand perpendicular to the batsmen on the leg side square to the batsmen.

The Innings

* All matches shall be one day’s duration and shall consist of one inning per team. Each inning shall be limited to a maximum of eight (8) overs consisting of six (6) balls each.
* The bowling team will have 35 minutes to complete their eight (8) overs of bowling.
* If the team batting first is dismissed in less than eight (8) overs, the team batting second shall be entitled to bat for eight (8) overs.
* The length of time in between innings will be NO MORE than five (5) minutes.

Number Of Overs Per Bowler

* At least four (4) bowlers are required to bowl in a single innings. Each bowler can bowl a maximum of two (2) overs.
* In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be allowed by another bowler. Such part of an over will count as a full over only in so far as each bowler’s limit is concerned.

Game Rules

Equipment

* **Tournament Organizer will provide balls covered with Tape around.**
* **WOOD BATS ARE ALLOWED (NO OTHER BATS ARE ALLOWED).**

No Balls

* The bowler may not deliver the ball underarm. If a bowler bowls a ball underarm the umpire shall call and signal no ball. See below for the rules and penalties for bowling a no ball.
* No ball is one run plus the run(s) scored on that ball.
* Any ball bowled directly over the waist height is a no ball.
* A ball bowled full step (overstep) is a no ball.
* A batsman can be run out on a no ball.
* If the no ball occurs during the delivery, the umpire will also shout “No Ball” to give the players some warning that the ball is an illegal delivery.

Wide Balls

* The ball passes wide of where the striker is standing, and which also would have passed wide of the striker standing in a normal ground position.
* The ball passes above the head height of the striker standing upright at the popping crease. Any fast short-pitched delivery that is called a wide under these circumstances shall also count as one of the allowable short-pitched deliveries in that over.
* Ball bowled that pass behind the legs of the batsman in normal stance without touching bat, pad or any other part of the batsman will be called a wide ball.
* If the striker, by moving, either causes the ball to pass wide of him or brings the ball sufficiently within reach to be able to hit it by means of a normal cricket stroke will not be considered as a wide.
* **Bye Run Is Allowed IF Ball Go Behind Wicket Keeper**

Timed Out

* The incoming batsman must be in position to take guard or for his partner to be ready to receive the next ball within one (1) minute of the fall of the previous wicket. The incoming batsman is expected to be ready to make his way to the wicket immediately a wicket falls.
* If the batsman fails to be ready to receive the next ball in the allotted time, the batsman who failed to report also will be called out another wicket will fall. The wicket will be recorded as “Failed to Report – Out”.

**Tape Ball Premier League FORMAT**

Total 8 teams registered for FCC TBPL 2024 tournament.

* HCC
* Skyhawks CC
* BCC
* Afghan Stars CC
* Ohio University CC
* Noor CC
* Animuthyalu
* Gahana Cricket Club
* Teams are divided into two groups.
* Each team will play a minimum of 3 games.
* The grouping of the team is provided below.

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| **Group A** | **Group B** |
| Noor CC | Skyhawks CC |
| Afghan Stars CC | BCC |
| Gahana CC | OUCC |
| HCC | Animuthyalu |

**Playoffs**

* After the group stage games, top 2 teams from each group will be picked and ranked based on
* The top 2 teams will directly qualify for the Semi Finals.
* **Semi Finals:**
* Semi Finals 1: Group A1 vs Group B2
* Semi Finals 2: Group A2 vs Group B1
* **Finals:**
* Winner of Semi Finals 1 vs Winner of Semi Finals 2