**Umpires will be given** next day game items (cones, balls, tapes, wickets.)

**Tournament Format:**

ALL teams are participating in this tournament will play 4 games against other teams registered. Top four teams will be qualified for next round:

Semifinals:

* Team1 \* Team4
* Team2 \* Team3

No reserve day for League matches. All play offs will have a reserve day in case of match is abandoned due to natural circumstances. (Reserve day need not be the next day)

If play is not possible on the reserve day also, then Team which won in the league match will move to the next level.

**Tournament Rules**:

* Umpires decision is final and committee will not encourage arguments. Any disrespect to the umpire is not tolerated
* Physical/verbal abuse on the umpire by any member of a team will cause a forfeiture of the match for that team and team will be disqualified from the tournament
* Umpire has the right to reduce the overs for the match(To finish the matches in time) in case of unexpected delays
* If a match was not possible due to unavoidable natural(other) circumstances, Points will be shared by the teams and there will not be any change in the run rate
* Coin will be tossed 15 minutes before the match start time and at least minimum of 8 players should be present at that time
* One player can represent only one team and should be part of the SQUAD circulated ahead of the tournament
* Matches will be played with “**Hard**” tennis balls (Tapped). One new ball will be given for each innings. If the ball is lost in the middle of the game, match proceedings will be followed with a used ball.
* All players play at their own RISK. Injuries are at personal risk ONLY and organizers are not responsible for any personal damages or lost items
* No LBW's and No Leg Byes
* No last batsmen batting
* There should be one wicket keeper behind the wickets at all times
* Wicket keeper should field for a minimum of 2 overs to bowl
* Player can go out of the field & come back. Player has to wait for 1 over to bowl
* All No Ball(s) will have a FREE HIT
* Ball pitched out side of mat is NOT considered as dead ball.
* All the mentioned rules can be changed at any point of time and the rights are reserved with committee

**\*Team running late:**

15 minutes is grace period (Because of work schedules & other games).

Team running late will lose 1 over for every 5 minutes until next 15 minutes. There after 2 overs for every five minutes between 30 to 45 minutes. After 45 minutes points will be given to team reported in ground. (For example match scheduled @ 5:30 will start losing overs from 5:46 and points will be awarded at 6:16).

At least 8 players need to be in ground at start the game.

If a player is running late he needs to be reported before 1/3 of overs bowled of first innings (before 4 if 12 overs game, before 5 if 15 over game)

**\*we again insist it’s all about enjoying the game so it depends on both captains to get on mutual consent and continue with the game.**

Other Rules:

In sporting spirit we don’t want to include any set of rules here. In case of any conflicts/decision IAT committee has the final word.

Any questions regarding rules not listed here need to communicate before your team’s first game.

**Field Restrictions**:

* Minimum of 4 players should be there in the inner circle at all times.
* No power play restrictions