




KCWA CRICKET CUP 2018 - Regulars & Veterans

RULES OF THE GAME

1. Each Team is allowed to nominate 11 players from the list already provided to the organizers. No Team shall field a non-nominated player.
2. No Player nominated in one team may play for any other team.
3. One player from each Team will act as Captain for the entire duration of the competition. The Captain's responsibilities will be:
 - a. Nominating (11) Players for every game of the team
 - b. Time keeping.
 - c. Conduct of his Team
 - d. Ensure his team does not Litter the place.
4. 100 % valid KCWA members are only allowed to play. The Captains of the teams can verify the membership **1 day before** the match, if he has any doubt on the player. In case if a non-valid member has played a match then the team will be disqualified for the tournament.
5. Teams shall be ready to take the field **15 minutes** before the stipulated time of their matches, if the team does not show up as per the stipulated time then walkover will be awarded to the opposite team.
6. **WIDES & NO BALLS:** shall be as per ICC standards.
7. **OVERS:** For league matches **6 overs** will be allotted out of which 2 bowlers are allowed to bowl a maximum of 2 over's in a match and 3rd and 4th bowler shall bowl 1 over each.
8. **GLOVES:** Only wicketkeeper is allowed to use basic hand gloves during the match and any type of season/hard ball keeping gloves, pads, batting gloves is not permitted on the field.
9. **SCORING:** All Teams are requested to use the online app from apple App Store & google Play Store on "**cricclubs**"  for regular monitoring on match details or log on to:
Website: <https://cricclubs.com/KCWACRICKETCUP>

10. A batsman is only allowed to retire in case of a serious injury. Batsman are not allowed to retire in case he is not playing well/can't connect the ball etc.
11. A batsman cannot be dismissed out Leg before Wicket (LBW). All other possible ways approved by ICC would be applied.
12. At the end of each league match, points will be awarded in the following manner.
 - a. Two (2) points will be awarded to the winning team.
 - b. One (1) point will be awarded to both teams in the event of a tie.
 - c. If opposite team doesn't report on-time Two (2) points will be awarded to the present team.
13. At the end of league matches, only **Top 1 team** will be selected based on the following criteria:
 - Total number of points.
 - In case of tie at the top the team which had won in the league stage against the other team moves ahead in the tournament.
 - Net run rate. Average runs scored per over (total runs scored / total number of over's) in both matches.
14. If the Final match has ended in a TIE, the Match shall be decided with a super over.
Example: The team batting first gets an over to face. If the team loses 2 wickets irrespective of number of balls, the innings ends there. The team batting second shall have to score the runs in an over. If the team batting second loses 2 wickets before the target even before completing the over the team batting first wins.
Note: The team batting second in the Final match shall face the super over first.
15. Neutral umpires will adjudicate each game, and their decision is final.
16. Any player showing unreasonable dissent in the opinion of the umpires shall be disqualified from further play in the tournament.

IMPORTANT: All Teams shall maintain a friendly atmosphere both within and outside the field.

For further clarification please contact the below sports committee coordinators:

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