

LWP Cricket Tournament Rules

1. All the matches will be played on Saturday (09/17) and Sunday (09/18) between 8:00 AM and 11:00 AM or till the scheduled matches are done.
2. Every team will play with each other in the round-robin stage.
3. We have two new rounds Eliminator (Round Robin Team 3 vs Round Robin Team 4) and Qualifier (Round Robin Team 2 vs Winner of Eliminator) this time
4. Final will be between Round Robin Team 1 vs Winner of Qualifier
5. We will have extra runs for wide and no balls.
6. There will be 5 fielders in total (excluding the wicket-keeper), so the fielding team can borrow one fielder from the non-playing teams.
7. The wicket-keeping will be done by players from the non-playing teams. The wicket-keeper is just to collect the balls and won't have any roles in caught behind, stumping, and run-outs.
8. The last man batting will be there and a non-striker runner (chosen by the batting team captain) will be present and normal run out rules apply.
9. Round robin matches will be 6 overs per innings and 2 overs max per bowler.
10. The final match will be 8 overs per innings, 3 overs max by 2 bowlers.
11. Ground run rules (related to curbs and boundaries) will be discussed and finalized before the 1st match between the captains and the main umpire.
12. A team needs at least 3 players to have a game. For a 3 players team the captain can select 2 players who can bowl 2 overs each and will also get an extra fielder (of his choice) from the non-playing teams.
And they will bat with 3 players only, none of them will get extra batting.
13. The leg umpire will be from the non-playing teams selected by the main umpire. The captains will have no say regrading this.
14. Match scoring will be done using `CricClubs` app on an iPad by one of us. Two players (one from the batting team) and one from the non-playing teams will coordinate the scoring.
15. IMPORTANT: Umpires' decisions will be final with no exceptions. The main umpire can solicit feedback/clarifications from the leg umpire (as required) for no balls, catches, and run-outs.

16. IMPORTANT: In case of any disputes (related to runs, outs etc), the main umpire's and leg umpire's decisions will be final with no exceptions.

17. IMPORTANT: Any situations not covered by the above rules will be discussed/resolved through discussion and voting between the captains ONLY.