**LAUREL HILL NIGHT TOURNAMENT RULES:**

***ICC Rules will be followed unless specified below.***

* Every game we will assign One team to put the Carpet and One to remove it. There are no exceptions to that rule.
* If field is not ready for a 6:30pm game start, team with home team responsibilities will be docked overs. If you don't have 8 players on the field for a 7pm start time, you will be docked overs. 5 mins per over is the calculation that will be u.
* A player has to play one game to be able to be eligible to play in Semi finals or Finals.
* No substitutes will be allowed unless player is injured while playing (on field umpires will make the call). No runners will be allowed
* ALL NO balls are followed by free hit. (Note: Over the shoulder is a Wide ball)
* Side crease on bowling side will be measured by umpire and drawn for foot faults which is approximately 6 ft from middle stump. A rough estimate will be used by the umpire so be mindful
* Wides will be marked by umpires at an approximate 3 (+-1 inch) ft from middle stump. (A regular size bat is a good estimate of that length)
* There is 4 over powerplay. Max 3 player should be outside of circle.
* Max 5 players on either side of field.
* There is no LBWs in the tournament. On that account there will be no Leg Byes. Leg Byes are Dead Balls.
* Byes are legal runs.
* The boundary will be approximately 155 feet. Its same for both teams once the boundaries are placed for that game.
* Chucking/throwing will be deemed illegal and a NO ball will be called after 1st warning to umpire and captain.
* Each bowler should be allowed a maximum of four (4) overs in an inning of 16 overs.
* A 16 man roster needs to be submitted before your first game begins, roster will then be locked and no one will be granted permission to add or change players from that point on. If you add only 15, do not expect to add another 1 person after your one game is done.
* Duckworth Lewis will be used for shortened games for any reason. (will add app that we will use soon)
* We will be using Khanna MRI Balls. They will be given to teams by umpires every game.
* Umpires decision is final on field of play.
* All Rains outs will be replayed and Organizers will set the schedule depending on availability for field (Lincoln park is a venue we might use)
* Minimum of 8 overs to be played for a game to get a result. (team batting 1st plays 16 overs, second team needs to bat 8 overs for that game to be get a winner or a 8 over game to determine result)
* A tie game will result in a Super over. A tie in super over will result in a second super over and if that’s tied we will use highest boundaries in regular overs to consider a winner. (tie breakers after second super over will be by ICC Rules)
* Estimated Timings are as follows for innings: 6:45 – 8:15 (first innings which includes a small break at 8 over mark). Second Innings: 8:25 to 9:40. If teams start taking too long we will enforce penalties for second innings also (runs penalty). This will be umpires call.
* Tournament Organizers decision will be FINAL in all matters of contention.
* Top two teams from each group will advance to semi-finals. NRR will be used for tie breaker for standing.

Above all, please enjoy the tourney. Don’t get too technical, we are not IPL or plan to be IPL. We will do everything to ensure we host a good tournament but please understand we are just like all of you guys and might have issues that we face first time and might not get it right and This includes the umpires and decisions.