MCT24 (Mayfield Tennis Cricket Tournament 2024) - Detailed Responsibility, rules and regulation Charter

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1. Background

- This tournament is organized as an inter-group cricket tennis ball tournament for recreational purposes.
- The tournament is conducted with a competitive spirit, emphasizing fair play and sportsmanship, while ensuring that no profit is involved.
- The tournament does not have a booked baseball diamond as city of Brampton does not permit to book diamond for playing cricket, so teams must occupy diamonds on a first-come, first-serve basis as per schedule.

2. Rules

- a. MCC rules are applicable wherever possible.
- b. The game is a 20-overs match.
- c. A bowler can bowl maximum of 4 overs. No limit on no of bowler
- d. No ball and wide deliveries will result in 1 run as per MCC rules.
- e. Overthrow and byes will be considered as per MCC rules.
- f. A free hit will be given if a no ball is bowled as per MCC rules.
- g. If the ball is lost in a tree, shrub, or bush, the umpire should declare 1 run.
- h. NO Power Play or 30-yard circle.
- i. If the ball remains low on the first bounce but finishes its journey behind the stumps on the second bounce, it will be considered a legitimate ball and cannot be declared dead. Final decision by umpire.
- j. The ball is only declared dead if the second bounce occurs before the stumps. Final decision by umpire.
- k. While bowling, no jerking or bending of the arm is allowed; bowlers must bowl as per MCC rules.
- I. If the ball goes behind the diamond's backside fence, 1 run will be declared. This applies only if the ball goes behind the fence of the baseball diamond.
- m. Boundaries for 4s and 6s should be set up to cover the leg side, off side, and front side.
- n. Teams should set up stumps in the center of the diamond to ensure that all three sides are covered for 4s and 6s.
- o. Both captains will attempt to establish a 45-degree angle for the boundary starting from where the stumps are placed. Just like Pie shape
- p. If a ball goes to the fence outside the range of 45 degrees, captains will decide on a 1-run declaration based on the ground dimensions.
- q. A declaration will be considered as 1 run taken, and players must switch sides, as the app does not have the ability to record declared runs.

- r. The MAIN umpire will make the call for a full toss above waist height, following MCC rules, leg umpire will assist but final decision will be made by Main umpire.
- Leg umpire will only be in decision making power for run outs on batting side, rest all final decision will be made by Final Umpire.
- s. Umpires' decisions will be final, and both parties should respect the umpires' decisions.
- t. 1 bounce per over, 2nd bounce is NO ball.
- u. No wicket keeping gloves allowed. Only batting non padded gloves allowed.

3. Umpiring

- Umpires for league matches are Professional umpires. Main Umpire for both innings
- Scoring will be done by Main umpire in cricclub app.
- The leg umpire must stand parallel to the stumps for accurate judgments. Leg umpire is in assisting role and final decision is made by Main umpire except run out related incident on batting side.
- Leg umpire to be provided by respective teams
- No argument or misconduct with Umpires.

4. Ground Assignment

- Each match has a home team assigned to a primary ground with a designated diamond number and location.
- If the primary ground and diamond are not available, teams should immediately move to the secondary ground as per list published on website.
- Make sure you pick up and drop off Umpire to same location.
- If the secondary ground is also unavailable, teams should move to the third backup ground.

5. Match Timming, Home team responsibilities and equipment's.

• Player arrivals 7:00 AM

- Home team should hold the diamond between **6:45 AM to 7:00** AM as per the assignment in the match schedule listed on website
- **Pitch and Boundary setup 7:10 to 7:15 AM.** The home team will prepare pitches and boundaries and present them for validation to umpire.
- Toss: Conduct the toss at 7:15 AM.

***** Match Schedule:

• Start of Play: 7:20 AM

- **First Inning**: Conduct as per tournament format for 80 minutes (7:20 to 8:40 AM), with a 5 to 10-minute break.
- Second Inning: Conduct as per tournament format for 80 minutes (8:45 to 10:05 AM).
- End of Match: 10:15 to 10:20 AM

❖ Pitch, boundary dimensions, equipment's and set up

- Prepare and Validation: Prepare pitch length (20.12mtr/ 66 feet) between 7:10 to 7:15 AM. The home team will prepare the pitch length and present it for validation to umpire.
- Stump to Crease- standard 1.22 meter/ 4 feet
- Stumps to be placed on both sides and to be carried by home team.
- o Cones to be placed by home team to be carried by home team.
- o Prepare pitch with fibre glass tape provided by league.
- Ball Provided by league. 1 new ball per inning.
- In case ball is lost, Teams to provided with alternate similarly used Nivia hard tennis ball.
- 45 Meter Boundary: Prepare and Validate 45 Meter boundary dimension. Measure from starting of Batting side stumps, move from left to right creating pie shaped boundary.

6. Substitution, Venue conditions, Umpire Fee Scenario and Match results.

Substitution and Other conditions

- Player can be substituted in case on injury.
- No Impact player or super sub allowed.
- If some players must leave early, they can not be substituted with other players for primary role such as batting or bowling, however you can substitute for Feilding.
 They cannot participate in bowling or batting.
- Similarly for late arrival for players in playing 11, they can not be substituted with other players for primary role such as batting or bowling, however you can substitute for Feilding. Main Player can join the team after completion of over based on umpire approval.
- Late arrival substitutions only allowed for first 30 minutes of innings.
- Early leave substitutions only allowed for last 30 minutes of innings.

Venue and Conditions:

- Matches are played on baseball diamonds with no prior booking.
- o In case a diamond is occupied, players will move to the nearest available diamond as listed on website.
- Players will provide pickup and drop-off for the umpire to and from the reporting place. The umpire should travel with the players.
- If the venue changes, the overs can be adjusted using the D/L method to finish the match by 10:20 AM. You can request umpire to cooperate and try to conduct the full 20-over match is appreciated. However, if umpire reduces the over to finish match in time their decision should be respected
- If there's a 100% forecast for rain on Saturday by Thursday/Friday, matches may be rescheduled to Sunday, subject to umpire availability.

Umpire Fee Scenarios:

- Full Match (20 overs): Umpire receives full \$50 fee.
- Match Called Off Before Arrival: No fee; availability will be requested for rescheduling.
- No Match Due to Unplayable Conditions once umpire arrives: \$15 if no overs are bowled/match does not start /cancelled with mutual consent. Points to split between team.
- Partial Match (1st Inning): if no further play can be played due to weather or ground conditions once match starts.

Minimum 5 overs: \$20
 Minimum 10 overs: \$30
 More than 10 overs: Full fee

- Reduced Overs (D/L Method): Full fee if the result is obtained via D/L method.
- Minimum Overs for Result: 8 overs; full fee if the result is obtained.

Match Results:

- Best efforts should be made to use the D/L method to get results.
- If a result is obtained with reduced overs via D/L method, the umpire gets the full fee of \$50.
- Umpire will first attempt to use D/I overs to conduct matches. Priority for d/I scenario
- If nothing can be done, then go for 8 over matches.
- Final decisions on match cancellations due to weather/ ground conditions will be made by the umpire and team captains on arrival.
- Final decision to forfeit match without single bowl be bowled should be taken together by both captains and umpire.
- The final decision regarding match rescheduling/Result will rest with the MTCT admin committee in case of dispute.

7. Scoring, Team Formation and website

- Tournament standing, statistics and all information will be listed on website. Teams should make sure they visit webize for regular update
- Captains should ensure that all players are listed in team roster before start of Tournament.
- Adding players to the team after the tournament kick-off is not permitted.
- Captains and team owners should emphasize playing players who regularly play within their club and avoid bringing in external players solely for the sake of winning.
- Scoring will be done in the Cric club app by main umpire.
- In case of any scoring issues, the final decision will be made by the MTCT management.

8. Conduct:

- Fighting on the ground is strictly prohibited.
- Purposeful swearing directed at other players is not allowed.
- This tournament is meant for recreational purposes, and games should be played in the best spirit of sportsmanship.

- Sledding, which includes the use of swear words, is not permitted.
- When the ball is being bowled, players from the batting side must maintain silence.

9. Dispute:

- In the event of any dispute, team captains should make every effort to resolve it amicably.
- If a dispute cannot be resolved between the captains, the MTCT admin committee will intervene, and their decision will be final.
 - 1st line of escalation will be umpires, if umpires cannot resolve captains to resolves, if captains cannot resolve final decision will be of MTCT committee
 - No refunds for any team in case they pull out of the tournament.
 - In case team decides to walkout due to any dispute opposite team will be given full points.

10. Version control:

Version	Date	Author	Description
3	07/11/24	Shub	MCT 24
2.0	06/08/23	Shub	Drafting
		Mitul	Review
		Milan	Review
		Krutharth	Review