

1. All games will be 20 overs unless decided otherwise by organizers. 4 overs max for each bowler.
2. The group stages will be round-robin. Each team will play one or two rounds of games against each other. Organizers will decide the format at the start of the league.
3. The teams finishing at the top 2 will play the qualifier & 3rd and 4th will play the eliminator (IPL playoff format will be followed)
4. There is power play(6 overs) but you can only have a maximum of 4 fielders inside the outer circle during powerplay. After powerplay there has to be a minimum of 4 fielders in the inner circle. Bowlers are allowed to bowl whatever works for them (under-arm, over-arm, throw, etc) but they have to inform the umpire if they change their action.
5. Above the waist and bouncing above the head is considered as no ball for all the bowlers.
6. Free hit for all no balls.
7. If the runner runs before the ball is released and the bowler hits the stump, 1st warning will be given then it is out.
8. Innings break can be max 10 - 15 minutes.
9. Leg Byes, Byes and overthrows are allowed.
10. No LBW and no leg byes.
11. 1 run for no ball, and wides. No run for dead-ball.
12. If the ball pitches on the grass before crossing the stumps, it is considered a dead-ball.
13. If the ball pitches more than 2 times before crossing the crease, it is considered a dead-ball.
14. Three consecutive dead balls to be considered as a no ball.
15. If a dead-ball hits the stump or is caught by the keeper/fielder, it is not considered as out.
16. Teams can play with 12 players in which 1 player can only bat and 1 player can only bowl.
17. In case of a tie, it will be a super over (2 wickets/1 over).
18. Only registered and selected members can play. Organizers will decide to provide substitute players if any team is short of playing 11.
19. Umpires decision is final.
20. If the bowler steps over the bowling line it is considered as a no-ball