

# Montgomery Premier League

## Playing Conditions and Duties

We will generally follow standard ICC playing conditions found here.

<http://www.icc-cricket.com/cricket-rules-and-regulations>

- All no balls followed by a free hit.
- Maximum five fielders allowed on the leg side at all times.

Power play rules specific to T20 Championship (20 overs games):

- First six overs of power play. Maximum two fielders allowed outside the 30-yards circle.

Power play rules specific to 25 overs Championship (25 overs games):

- First six overs of power play. Maximum two fielders allowed outside the 30-yards circle.
- Batting team calls for the second power play of two overs after 20 overs. If the batting team does not call, umpires will call for the power play after 23 overs. Maximum three fielders allowed outside the 30-yards circle.

Power play rules specific to 30 Championship (30 overs games):

- First 8 overs of power play. Maximum two fielders allowed outside the 30-yards circle.
- Batting team calls for the second power play of two overs after 22 overs. If the batting team does not call, umpires will call for the power play after 28 overs. Maximum three fielders allowed outside the 30-yards circle.

### Clarifications to some of the ICC rules

- **New ICC rule 13.8 (Jan 2022)** - One less fielder allowed outside of 30 yards circle after the time limit for an inning, in addition to existing penalties defined by BCL.
- **New ICC rule in effect (Starting BCL T20 2022)** - New batsman will take strike when existing batsman gets out caught.
- **Maximum five fielders allowed on the leg side:** The bowler and the wicket keeper are not counted as fielders.
- **Maximum two fielders allowed on the leg side behind the popping crease:** The wicket keeper is not counted as a fielder.
- If playing with less than 11 players, teams can still place 5 fielders (and 2 or 3 fielders for the power play) outside the 30 yards circle. Per the ICC rules, the emphasis is on how many fielders can stay outside, not on how may to keep inside.

### Rules specific to this league

- **All players must be registered & played at least 1 game before 70% of the team total games completed. No new players will be eligible to play regular season games after 70% of the team total games are completed. All registered players must have photo uploaded.**

- **Team roster:**
  - All teams need to submit minimum 15 players' roster at the time of registration.
  - Make sure all player names are distinct online. Add nickname of the player if needed.
  - Minimum five players must be present on the ground from each side before the toss. Minimum seven players needed from each side to start the game.
  - Both captains to exchange list of playing eleven 15 minutes before the start of the game.
  - Both captains must present the waiver form including signature from each player to the umpire at the time of the toss. The captains sign the waiver form in front of the umpire.
  - If playing with less than 11 players, teams can still place 5 fielders (and 2 or 3 fielders for the power play) outside the 30 yards circle. Per the ICC rules, the emphasis is on how many fielders can stay outside, not on how many to keep inside.
- **Reporting time:**
  - The reporting time is 30 minutes before the scheduled time of the game.
  - The toss should be done 15 minutes prior to the scheduled time of the game.
  - 15 minutes grace period is granted to the toss and start time of the game.
  - One over will be deducted from their batting for every 5 minutes a team arrives late. On time means the fielding team should be ready to bowl and the batting team's batsmen and their umpire should be ready to commence the game.
- **Player transfer:**
  - Once the series has started, team's captains must both agree and then seek permissions from the league committee. Once confirmed, the captains must post in the MPL group. Player transfer is not allowed after the team has played one third number of the league games (to the nearest integer in case one third is decimal) in the series. For example if one third comes to 4.5 or more than 5 games; if one third comes to 4.49 or less, then 4 games.
  - The player can play the playoffs only for the team for which he played his last game. The player must meet the minimum number of games requirement for the playoffs for the new team.
  - If team A uses players from team B without using the player transfer process then following penalties will be applied if opponent of team A reports during or after the game.
    - Team A captain will be suspended for next game
    - Team A will be awarded 25 penalty runs.
- **Rescheduling:**

**For T20**

  - If all impacted teams agree, rescheduling to another weekend/weekday or a swap of the games is allowed between November – February. If it is requested at least 14 days in advance of both the dates (or within one day after the schedule is uploaded to the CricClubs website), subject to ground availability with no impact on the dates for the playoffs after seeking approval from the league committee.

- **Teams must work out the arrangements among themselves before requesting to the committee in the captains forum/group.**
- Rescheduling/swap within the same weekend should be requested at least two days prior

#### **For 25 & 30 Overs**

- If both teams agree, they can reschedule their game on the same weekend after seeking approval from the league committee. They can play on the same ground or any of the other league grounds depending on ground availability.
  - **“Rescheduling a game for a date other than its original schedule is only allowed for funeral reasons.”.**
  - If both teams agree and same ground is available, teams can start their game at a different time on the same day after notifying in the MPL group so all teams and the committee is aware of the change. No need to wait on approval from the committee.
  - **Teams must work out the arrangements among themselves before requesting to the committee in the captains forum/group**
    - Teams should be prepared to provide both umpires while battling for the rescheduled games. The league will try to provide the main umpire.
    - The game cannot be rescheduled to any other weekend.
- **No show or forfeit:**
    - Teams should seek permission from the league in case they need to forfeit a specific game with valid reasons. Not enough players is not a valid reason.
    - No show or forfeit without permission from the league:
      - Two penalty points will be deducted. Carry over to the next series in case of the playoffs.
      - The team and all registered players will be banned for one year for two or more occurrences.
  - **Helmet:**
    - Required at all times for the batsman. No batting without the helmet.
    - The wicket keeper must wear helmet when standing closer to the stumps.
  - **Weather affected games:**
    - If the ground condition is not good, we can call the game off the night before or in the morning. We will try our best to make the call ASAP.
    - We cannot make the call based on the weather prediction. Teams should be ready to travel and reach the ground as usual by the reporting time of the game. The umpire will make the call ASAP after the rain begins.
    - Teams must update their playing 11 online on the scoreboard. This will help those players reach the minimum league games required for the play-offs.
    - Minimum 5 overs per the ICC rules for T20 , 8 overs for 25 overs & 10 overs for 30 overs need to be played by each side. Use the D/L method per ICC rules.
    - The games can extend up to 4 hours (5 hours for T25) from the start time.

- If the ground is not available on a scheduled day for some reason (other than weather related reasons, for example, someone damaged the pitch overnight), teams should be ready to travel to another ground available at reasonable distance on the scheduled day. The committee makes the final call.
- **Time limits:**
  - The bowling team is allowed 100 minutes to complete the 20 overs (120 minutes for 25 overs & 140 minutes for 30 overs). This time includes extra time needed to fetch the balls etc.
  - One over will be deducted from their batting for every 5 minutes taken extra by the team bowling first.
  - 9 runs will be deducted from their total score for every 5 minutes taken extra by the team bowling second.
  - 5 to 10 minutes break after 10 overs (12 overs for 25 Overs, 15 overs for 30 overs) is allowed. 10 minutes break between the innings.
  - A batsman will be warned once for wasting time on the field and declared out for the second offence. New batsman has 90 seconds since the fall of the wicket to take the batting guard or the batsman will be given out.
- **Umpiring:**
  - Each teams must pay umpiring fees of \$25 times the number of games in advance. The league will pay the umpires from this fund. The league will use the remaining fund (washed out games etc) appropriately. Teams need to bring umpiring fees for the playoffs.
  - If the league fails to provide the umpire for a scheduled game, the umpiring fees will be refunded to the teams.
  - Umpire's call is final and must be respected. The league will provide the main umpire for each game. The intent here is to provide umpires who are experienced, firm and fair decision makers. The league does not have a training program for the umpires. The team captains are advised to work with the umpires in a special case decision making situations.
  - Batting team will provide the leg umpire. Main umpire can override all decisions of the leg umpire except for runout and stumping. Please encourage your players to give fair decisions.
- **Uniform:**
  - Uniform is required. New players should wear matching sports clothing and stay away from contrast colors.
  - No white t-shirt/pants allowed. No shorts allowed. No white pads allowed. The umpire makes the final call.
- **Points:**
  - Winning team gets 2 points for each win. If one team cannot play for some reason, the other team gets the two points. If both the teams cannot play, no teams get any points.

- In case of equal points, net run rate will be used to determine teams for the play-offs. If net run rate is the same (to the 4th decimal) then head to head win will be considered.
- Slip points for Abandon or canceled game due to ground condition.
- **Bonus point system is removed.**
- **Scoring:**
  - Batting team's scoring is valid and final. The fielding team may tally the score at end of every over.
  - Scoring on the Cricclubs app is recommended.
  - Take a screenshot of both the scoresheets at the end of each innings.
  - Update the scorecard online for your batting and opponent's bowling by following Wednesday. Online scorecard will be locked after Wednesday. Teams will be awarded negative 1 point for not updating their part of the scorecard by the deadline. We will carry the penalty points to next season for the playoff games.
- **Chucking:**
  - The umpire can stop the bowler or ask the bowler to change his action if the bowler is not bowling with the full bowling action (usual run up, rotating the bowling arm as usual).
  - If the bowler is bowling with the full bowling action and the question is how much the elbow has bent while bowling then it's very difficult to measure that angle. The umpire will let the bowler continue and the opponent captain can refer the bowler to the committee for further review. The bowler can continue bowling during the review process. No action from the committee means the bowler can continue bowling in the future.
- **Playoffs:**
  - As usual, playoff games will begin after the last league games are complete. We will publish the schedule in couple of days after all league games are complete.
  - **A player must have played at least 40% of the league games for the same team before the play-offs to be able to play the play-offs for the same team**
  - In case of a tie, the winner will be decided by a super over. Tie in super over, number of sixes in the main innings (before the super over) will be looked at. Then the boundaries will be looked at if needed. If we still don't have a winner, well then let the luck rule. The winner will be decided by a toss of a coin.
  - If the D/L method cannot be applied (minimum overs not played), To constitute a result, both teams must play a minimum of 5 overs in T20(8 Overs in 25 & 10 Overs in 30). Morning games must be called off by 1 pm, and afternoon games by 4 pm. Higher seeded team will proceed to next round.
  - Please plan to be on the field one hour prior, so you can warm up and have enough cushion for traffic and other delays.
  - Please publish a list of up-to 14 players 24 hours before each of your playoff games so that the opponents can review players' eligibility. It will be nice to flag any such discrepancies the night before or before the teams start traveling. It is opponent captain's responsibility to flag any discrepancies before the toss or accept the outcome of the game.

- o If the opponent captain flags ineligible player (in the playing 11) in time and the league confirms it, the team which included the ineligible player will not get a replacement player.
- o Teams are allowed to use ineligible players as substitute fielders.
- o Guidelines to the committee for selection of the grounds for the playoffs:
  - Playoffs can be scheduled in Montgomery or Columbus.
  - Select a ground so as to minimize travel by both the teams from their home ground. For example, instead of making a team with home ground in Birmingham or Columbus travel all the way to other ground and no travel by the opponent team, have both teams travel to ground in the middle (Montgomery).
  - The final will be played in Montgomery.
- **Supplementary (not optional):**
  - o Captains should report any issues during the game within 2 days to the league committee.
  - o Request to all teams: When in doubt, please ask for clarity of rules in advance instead of assumption.
  - o Clean up all the trash as the teams leave. It is our combined responsibility to leave the field clean. Bring trash bags.
  - o Bring one set of stumps (3 stumps and two bails) and cones for each game.
  - o No super-sub allowed.
  - o No runner allowed under any circumstances.
  - o Mankending is now allowed after one warning to the batsman (not allowing unfair advantage to the batsman to steal a single). Mankending is designed as Run Out.
  - o After taking a catch at the boundary, the fielder should stay in his position until the umpire verifies. Walking away could result in benefit of doubt to the batsman and declared six runs.
  - o We will play one side of the wicket.
  - o It's fielding team's responsibility to cleanup bottles etc from the ground and not incur any penalty runs in case the ball hits them while the ball is in play. 30 yard/boundary cones/flags are considered part of the field.
  - o Local team is responsible to setup the field (crease, 30 yard circle and boundary). If both teams are local or both are visiting then it is a shared responsibility.
  - o Guidelines to the committee for individual performance awards:
    - Top batsman and top bowler of the series are the chart toppers.
    - MVP series is top player from the two finalists.
    - Do not award two individual trophies to the same player in order to recognize more number of players.
- **Using language or a gesture that is obscene, offensive or insulting on the field or during the game: The player will be given one warning. The player will be disqualified on the second offence for one year.**

- **If you have any issues on the field or anything else related to MPL, contact the committee (anyone of below) within three days of an incident. Please refrain from posting in the generic forum to avoid the noise.**
  - **Yogi Patel**
  - **Jitesh Patel**
  - **DhruvPatel**

**With participation in MPL T25 2021, all teams are abide to all rules and regulation listed above**