**NFCL Summer Slam T15**

**Format and Rules**

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**Format:**

* Round Robin Format in the league stage.
* Every team plays other team once.
* Total 4 matches per team in the league stage as 5 teams are playing.
* Top ranking team after league stage will be entered into finals
* 2nd and 3rd team will play qualifier and winner goes to finals

**Prize Money:**

* Winner awarded $1000
* Runner awarded $500

**Teams and Players:**

* 5 teams and 16-player squad for each team. Teams are subject to increase not more than 6
* NFCL will provide 85 players on DRAFT/AUCTION day, committee will refund registration fee $25 for 5 extra players.
* For any reason player is dropped out of original 16 squad, the replacement can only happen from the registered extra players. The player can be picked based on lottery. This process applicable only before first 2 league games completed.

**Franchisees:**

1. **Jets** – Upender Ratnam and Kamal Yuvraj
2. **Patriots** – Venu Panda
3. **Wired2Perform Blues** – Madhu Gabbita and Raghu Mishra
4. **Phoenix Force** – Raj Venkatesan, Harideep and Revathi
5. **Vr10dulkars** – Vijay Reddy and Rajesh Pollepalli

**Overs and restrictions:**

* Each Innings will have 15 overs.
* Minimum 5 bowlers should be used.
* 3 overs are the maximum limit for a bowler
* Playoffs/Final Super over in case of tied match (3 batsmen and bowler have to be nominated for both the sides)
	+ 2nd batting team bat 1st
	+ If the scores are same in superover, highest number of boundaries (4’s & 6’s) scored in actual match is winner
	+ If wickets are same (bowl out 6 balls @ side) until winner decided

**Power Play:**

* First 3 overs of the innings, max 2 fielders are allowed outside the circle.
* Bowling captain has an option of choosing 1 double over, this can only be taken between 4-12overs. All the runs scored with bat will be doubled. Extras (No Ball, Wide’s are not doubled).
* By default, 12th over will be double over if double over is not taken between 4-12overs

**Super Sub:**

* 1 Super Sub is allowed.

**Substitution Rules:**

* Substitutions can be made after the first 5 overs of the innings.
* The substitutions can be made only from the SQAUD of 16**.**
* Teams are not allowed to substitute (for fielding) anyone else other than SQUAD 16.

**Rain Interruptions or washouts due to weather**

* If at any point during the game, the match is interrupted due to rain then the umpires will take a decision whether to call the match a washout or not.
* 4:00PM game has to start latest by 4:30PM if there is weather delay, for any reason the game doesn’t start by 4:30PM the game will be cancelled.
* 7:00PM game has to start latest by 7:30PM if there is weather delay, for any reason the game doesn’t start by 7:30PM the game will be cancelled.
* Except weather delays the home team is responsible for setting the mat on time. For any reason if the mat not ready by start time the home team will be penalized 1 over for every 5 mins.
* Umpires will be responsible for making note of timings of weather interrruptions
* Umpires will make the final call and teams has no say in it to continue or cancel the game
* Umpire shall notify NFCL committee if the match gets cancelled
* MATCH CAN BE CALLED A WASHOUT AT ANY STAGE DURING THE MATCH.
* THERE IS NO D/L METHOD
* Wash out matches will be rescheduled to following Sunday reserve slots and if teams are not available for that Sunday then it will be considered as forfeit
* If the rescheduled match gets washed out again then POINTS WILL BE SPLIT THERE
* In playoffs, the matches will be rescheduled once and if it’s a washout the second time, then the highest rank team will be declared WINNER.
* Reserved days for wash out games will be announced before season starts
* Teams have to play within those allotted reserved slots, no more schedule change request to committee

**Attire:**

* Every player should wear the Jerseys provided. All players should wear black pants. If a team chooses to wear a different color pant, then all the team members should use that same color.
* Absolutely NO SHORTS ALLOWED.

**Schedule:**

* Tournament is scheduled in June and July of every year.
* Games will be played on Saturday evenings only
* Game 1 starts at 4pm and game 2 starts at 7 pm
* Following Sunday evenings are reserve days for washout games
* 2nd Washout will be Split points

**Owners Playing Rules:**

* Committee will asses the player based upon their statistics and assigned with points that they will lose before the auction

**Retentions:**

* Current franchisees will be given first priority for the next year
* New franchisee will be given if current franchisee decided not to play in following year league
* No player can be retained for following year league

**Logos:**

* All teams must have a high definition Logo representing their franchise. Any logo with low pixel or quality will not be allowed and the franchise owner will be penalized with 250 dollars.

**Jerseys:**

* NFCL will be providing all Jersey’s to playing 16 plus 2 for owner and 1 for co-owner.
* Rest all will be on Owners Expense.

**Playing Rule:**

* All players should be given chance to play at least in one of the league games
* All the matches should be played on road end (ex: for right hander school is on left side)
* For any reason if player is available not given chance, owner has responsibility to return player registration fee $25
* Players can play playoffs even without playing single league game
* Each and every player has to wear HELMET during batting, all close in fielders within 5yards need wear HELMET.
* Home team need to setup the mat at least **15mins before the play starts**, for any reason if the mat is not ready by 4:00PM, for every 5 mins 1 over will be deducted for home team.
* Night game teams are responsible for packing the mat and placing at storage in ground.
* We encourage teams to be on time and respect for opposition. Any misconducts will be dealt with harsh punishments.
* Smoking, is not allowed inside school ground.
* NFCL colored pads need to be placed in storage after each match.
* For FCA playoff’s conflict, if the player has game at same time as T15 owner/captain has to let committee know day before. Only effected players can start little late. The teams can you use substitute from the SQUAD of 16 only.
* For any reason substitutes bats or bowls, the player can’t be replaced later.

**Umpiring:**

* Committee will decide the main umpire
* Leg umpire (2 matches @week) will be provided by 5th team (who is not playing that week).
* Fails to find a square leg umpire from their playing 16 the team will be deducted 1 point

**NFCL Draft Rules:**

* Each owner can bring one person who is non-NFCL player for auction.
* At start of auction each owner will be picking one number from a pool of chits that will have 1 to 5 numbers.
* Each owner who picks his or her number will be recorded for that auction period.
* 2 players per team will be drafted based upon the number that got chosen by owner

**NFCL Auction Rules:**

* 500 pts will be given to all the teams
* If owners are playing then points will be deducted from 500 (pts decided by EC)
* Each team should have 16 players
* Bid starts at 10pts in the increments of 5pts
* Owners are not allowed to discuss with each other while auctioning the player that leads to dis-advantage for other franchise owners.
* If a player has no stats in NFCL will not be providing any description of player. It will be Owners risk in picking the player.
* In case of 2 or more owners cannot afford to put more than 10 pts on a player the least number owner will be given priority first until that round completes.

**Liability:**

* Each team is responsible for signing waver form (NFCL website) before they start playing.