**Tournament Format:**

* In group stage, winning team will be awarded with +2 points, nothing (0) will be awarded to the losing side.
* If one or more teams ended up with have same points, net run rate will be considered to decide the group topper.



* Winner will be decided based on “Super Over” if the match is tie in any stage of the tournament. Super over scores will not be considered for net run rate calculations.
* If the match still remains TIE , the team that has scored more sixes in there innings will be winner . If it is also same the team with max fours will win .
* If the match still remains a TIE then a flip of coin will be used to decide the winner. If it happens in final both teams will be joint winner .

Semi-final winners will play the finals.

**General Stuff:**

* Only 1 bouncer is allowed per over.
* All players play at their own RISK
* No LBW's and No Leg Byes
* No last batsmen batting
* There should be one wicket keeper behind the wickets at all times
* Player can go out of the field & come back. Player has to wait for 1 over to bowl
* Keeper has to field for one over before he bowls.

**Tournament Rules**:

* Matches should be played with 11 players.
* Matches will be played with “**Hard**” tennis balls (**Taped**). One new ball will be given for each innings. If we lost the ball at the middle of the game, match proceedings will be followed with a used ball.
* Coin will be tossed 15 minutes before the match start time and at least minimum of 8 players should be present at that time, otherwise opponent team will be declared as winners with +2 points and +1 net run rate.
* Umpire decision is final and committee will not encourage arguments. Any disrespect to the umpire is not tolerated.
* Physical/verbal abuse on the umpire by any member of a team will cause a forfeiture of the match for that team and the player will be immediately banned from any Sunflower State Games event for the next three years.
* All the mentioned rules can be changed at any point of time and the rights are reserved with committee.
* Umpire has the right to reduce the overs for the match(To finish the matches in time) incase of unexpected delays .

**Field Restrictions**:

* Maximum of five fielders can be on leg side at any given point.
* In first six overs there cannot be more than two fielders outside the 30 yard circle.
* There can be maximum of five fielders outside fielding circle after first six overs
* Wicket keeper has to field one over before he bowls
* Leg no ball gets a free hit
* Only one bouncer allowed per over.

**Substitute Fielder & By Runner:**

* A fielder can not be substituted to swap for a more athletic extra player unless there is an injury or emergency to the playing eleven. (Players who are observing the Ramadan will be an exception to this rule)
* Please note that strict rule regarding Substitute fielders and By Runners cannot be implemented by any one and it is up to the Playing Captains to be Considerable to such genuine requests. This will always depend on the mutual understanding between the Captains and no one should take undue advantage of the rules.
* Retired Hurt: Player can be retired hurt for a genuine injury sustained during the match or dehydration due to heat or any other problem and can return back to batting at any time during the innings(only one time allowed).
* Players who are getting retired hurt with out any injury or Natures call can only return back to batting as the last player. (Players who are observing the Ramadan will be an exception to this rule)
* Please note that strict rule regarding Retired Hurts cannot be implemented by any one and it is up to the Playing Captains to be Considerable to such genuine requests. This will always depend on the mutual understanding between the Captains and no one should take undue advantage of the rules. (Players who are observing the Ramadan will be an exception to this rule)

**Duration of the Matches:**

* A maximum of 4 overs are allowed to bowl by any bowler.

**Ways to score runs**:

* Runs from Bat
* Byes
* Over throws
* A "No Ball" can be declared for many reasons: If the bowler bowls the ball from the wrong place, the ball is declared dangerous (often happens when bowled at the batsmen's body on the full), bounces more than twice or rolls before reaching the batsman or if fielders are standing in illegal positions. The batsman can hit a no ball and score runs off it but cannot be out from a no ball except if they are ran out, hit the ball twice, handle the ball or obstruct the field. The batsman gains any runs scored off the no ball for his shot while the team also gains one run for the no ball itself.
* A "Wide Ball" will be declared if the umpire thinks the batsman did not have a reasonable opportunity to score off the delivery. However if the delivery is bowled over the batsmen's head it will not be declared a wide but a no ball. A wide delivery will add one run to the batting team and any runs scored by the batsman. The batsman is not able to get out off a wide delivery except if they are stumped, run out, handle the ball, hit their wicket or obstruct the field.

**Ways Batsmen can be given out according to cricket rules:**

* Bowled - Cricket rules state that if the ball is bowled and hits the striking batsman's wickets the batsman is given out (as long as at least one bail is removed by the ball). It does not matter whether the ball has touched the batsman's bat, gloves, body or any other part of the batsman.
* Caught - Cricket rules state that if a batsman hits the ball or touches the ball at all with his bat or hand/glove holding the bat then the batsman can be caught out. This is done by the fielders, wicket keeper or bowler catching the ball on the full (before it bounces).
* Stumped - A batsman can be given out according to cricket rules when the wicketkeeper puts down his wicket while he is out of his crease and not attempting a run (if he is attempting a run it would be a run out).
* Run Out - Cricket rules state that a batsman is out if no part of his bat or body is grounded behind the popping crease while the ball is in play and the wicket is fairly put down by the fielding side.
* Hit Wicket - Cricket rules specify that if a batsman hits his wicket down with his bat or body after the bowler has entered his delivery stride and the ball is in play then he is out. The striking batsman is also out if he hits his wicket down while setting off for his first run.
* Timed Out - An incoming batsman must be ready to face a ball or be at the non strikers end with his partner within three minutes of the outgoing batsman being dismissed. If this is not done the incoming batsman can be given out.