

# UMPIRE'S GUIDE – TCS GTA CRICKET CHAMPIONSHIP

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1. Only 5 fielders will be allowed on the leg side excluding the bowler and keeper. If the 6<sup>th</sup> fielder is placed (bowler & keeper excluded) then it can be called a No-Ball irrespective of whether bowler is bowling over or around. Also with 5 Fielders on the leg side if the bowler chooses to come around the wicket then it can be called a No-Ball.
2. One Bouncer between Shoulder and Head is permitted per over. If it is above the head then it will be a wide. If it is above the head and batsman played it, then it will be a No Ball.
3. There should be 4 fielders inside 30 yards circle. If not then it's a No-BALL.
4. If the Bowler does not announce guard then umpire has to ask for it. It becomes umpire's responsibility to verify guard with the Bowler. No-Ball cannot be given if the bowler, forget to inform guard.
5. Fiber Bat's will not be used in this tournament as there was concern from few captains.
6. Water will be served to the batsmen only at the end of overs upon request from batsman to umpire, unless if the player is injured. 12<sup>th</sup> man carrying cannot enter the field without umpire's permission.
7. Main Umpire can override the decision of the leg Umpire.
8. Overstepping – will be followed by a Free Hit.
9. If the Bowler Steps on the line with some part of foot behind the line then it cannot be No Ball. Even if the Bowler slides out after landing or lift's his leg while delivering the ball or after delivering the ball, it does not matter as per ICC rule for overstepping. What matters is that when the bowler landed his foot. Remember only where he landed counts what happens after than does not count as overstepping.
10. Balls down the leg side will be declared wide. But if the batsman moves over intentionally to escape from the ball then it will be umpire's call to decide.
11. Umpire can consult leg umpire or Match Referee, in case of dispute or confusion. Once decision is given please stand by it. In case of disputes or arguments match referee can be involved to settle the dispute. Decision can be reversed or overridden by match referee upon consulting both umpire's views.
12. When there is no clear evidence of 4s or sixers (boundary dispute), umpire can take the word from the nearest fielder from the boundary (It's a gentleman's game) , since we do not have cameras. If umpire feels that the fielder is not genuine then he can decide to reach the boundary himself and make a judgement. Umpire's decision is final.
13. If a player is aggressive on the umpire or an opponent, do not engage in argument with him. Signal warning to his captain, if the player repeats the behavior in spite of 2 warnings. Match Referee can suspend the player from the match.

14. If there is an appeal for chucking then umpires and Match Referee can review the Bowler's action. It can be termed as chucking only if the Bowler bends his elbows over 15 degrees. As per ICC rules, this is the only rule for chucking, please check only for this rule. You can spot it easily. If found chucking he should be taken off the attack immediately and last ball for which he was called will be declared as No-Ball.
15. During a run out scenario, If the Bails are off the wicket in the first attempt and if the batsman continues to run, then in the second attempt the fielder has to uproot the stumps to claim run-out.
16. If the ball is lost during the play or if it takes time to retrieve the ball from boundary, then umpire can call for a replacement with a ball of similar condition to the one that is lost.
17. Umpire can declare a ball as dead, if the ball pitches twice before reaching the batsman.
18. Wicket keeper can also bowl. No restrictions at all. Need not field before bowling.
19. Players cannot use cell phone while they are on the field. If found can be penalised with NO-Ball.
20. Players cannot wear half and  $\frac{3}{4}$  trousers and Jeans during the match. They can be sent out of the field.
21. All players must wear shoes while they are on the field. Players wearing Slippers and Sandals can be sent out of the field.
22. Do not grant Bi-Runners unless the player is injured during the course of the play. Do not grant Bi Runner just because the player is aged, fat, tired, de-hydrated.
23. Benefit of Doubt should go to the Batsman. Do not declare a batsman Out unless if you are 100% sure. You can consult Co-Umpire.
24. Keep watch on time. 10 Overs must be bowled within 40 to 45 mins. 12 overs must be bowled within 50 mins. If any team exceeds the time limit please consult match referee about the penalty (cutting the overs or awarding extra runs). Do not be too strict but keep reminding the fielding captain about the time left for the innings and penalty.
25. If a player is substituted for more than 50% of the allotted overs for a team. Then he cannot bat or bowl in the rest of the match but can come in as a fielder. The Substitute player who took field in his position will convert to a main player he cannot bowl but can bat.
26. Only declared 12<sup>th</sup> Man can come-in as a substitute fielder. No one else can act as a substitute fielder.
27. If a Player is Retired hurt due to genuine injury during the play and leaves the field in the middle of an innings. He can come into bat at any time at the fall of a wicket.