## Texas Youth Premier

## League

## Playing Conditions

## Table of Contents Overs

Cricket Balls Specification
Nominated Players

Points
Points Table

## All ICC rules will be applicable except for the following:

## Overs

Maximum: 40 overs and Minimum: 16 overs

| Session |  |
| :--- | :--- |
| First Session | 9AM to 12PM (First day 10AM TO 1PM) |
| Interval between Innings | 12.30 PM to 1PM (First day 1PM to 1:30PM) |
| Second Session | 1.30PM to 4.30PM (First day 2PM to 5PM) |
| Extra Time | 30 minutes |
| Latest Match End Time | $5 P M$ |

## Cricket Balls Specification

Weight 5.75 oz . / 163 gm . One ball used per innings.

## Nominated Players

$11(+1$ super sub). Teams may opt to play with twelve players on match day provided that only eleven players bat and eleven players field in the match. The 12th player is called super-sub who can field, bat, bowl, and keep wickets. The super-sub shall be allowed to bowl immediately after entering the field.

## Minimum over rates

13.33 or more, 4.5 Minutes per over

## Overs Per Bowler

Uninterrupted Match - 40 Overs: 8 per Bowler
Interrupted Match
o Divisible by 5: $1 / 5$ of Innings Overs
o Indivisible by 5: $1 / 5$ of Innings Overs +1 Over from Balance

## Super Overs

Applicable only in finals

Field Restrictions

|  | Restrictions |
| :--- | :--- |
| Leg Side | Not more than 5 fielders, no more than 2 fielders behind popping crease |
| $1^{\text {st }}$ Power play | 2 Fielders allowed outside 30-yards |
| $2^{\text {nd }}$ Power play | 4 Fielders allowed outside 30 -yards |
| $3^{\text {rd }}$ Power play | 5 Fielders allowed outside 30 -yards |

## Power plays

| Power plays | Innings Overs | $1{ }^{\text {st }}$ Power play | $2^{\text {nd }}$ Power play | $3{ }^{\text {rd }}$ Power play |
| :---: | :---: | :---: | :---: | :---: |
|  | 16 | - 3 | 10 | 3 |
|  | 17 | 4 | 10 | 3 |
|  | 18 | - 4 | 11 | 3 |
|  | 19 | 4 | 11 | 4 |
|  | 20 | - 4 | 12 | 4 |
|  | 21 | 4 | 13 | 4 |
|  | 22 | - 5 | 13 | 4 |
|  | 23 | 5 | 14 | 4 |
|  | 24 | - 5 | 14 | 5 |
|  | 25 | 5 | 15 | 5 |
|  | 26 | 5 | 16 | 5 |
|  | 27 | 6 | 16 | 5 |
|  | 28 | 6 | 17 | 5 |
|  | 29 | 6 | 17 | 6 |
|  | 30 | 6 | 18 | 6 |
|  | 31 | 6 | 19 | 6 |
|  | 32 | 7 | 19 | 6 |
|  | 33 | 7 | 20 | 6 |
|  | 34 | 7 | 20 | 7 |
|  | 35 | 7 | 21 | 7 |
|  | 36 | 7 | 22 | 7 |
|  | 37 | 8 | 22 | 7 |
|  | 38 | 8 | 23 | 7 |
|  | 39 | 8 | 23 | 8 |
|  | 40 | 8 | 24 | 8 |

## Points

Points shall be allocated for each match played as follows:

| Match Result | Points |
| :--- | :--- |
| Win | 6 |
| No Result or Abandoned | 3 |
| Tie | 4 |
| Loss | 0 |

The competition Points table shall rank the teams in order of the Total Points earned. Total Points earned shall be the points won or awarded.

## Points Table

Where two or more teams are level on points, the following criteria shall be used to determine positions in the Points Table:

The team that has won the greater number of matches will be placed higher.
If still equal, the team with the greatest number of wins over the other teams who are equal on points and have the same number of wins will be placed higher.

If still equal, the team with the higher Net Run Rate (calculated to four (4) decimal places) will be placed higher.

## Competition format Teams

There shall be four (4) teams each consisting of fourteen (14) players representing each team. Each team plays the other teams for initial 3 rounds after which, first 2 teams play finals and other two play for 3 rd place.

