**UTAH T20 SUMMER SERIES**

**Rules:**

**Players count of 18.  Players can be added till Knock-outs, but count can’t exceed 18.**

**Player should have played in at least 2 league games before been eligible for Play-Offs.**

**20 overs format. Innings break after 10 overs.**

**Scores would be tracked @** [**http://www.cricclubs.com/UTAHT20**](http://www.cricclubs.com/UTAHT20)**. You can view previous series at the same link.**

**For accurate stats, batting team captain ensure its entered properly.**

**Power play would be included in this tournament, where first 4 overs are mandatory only 2 fielders are outside and 2 overs Batting Power play which can be taken anytime at the most by 17th over by the batting team. In Batting Power play only 3 fielders would be allowed outside as supposed to 5 fielders for rest of the innings.**

**We would be consistent as much as possible regarding inner-circle & boundary markings.**

**Bowling Restriction: Each Bowler can bowl max 4 overs, so minimum 5 bowlers.**

**No LBW, Leg Byes, Byes**

**Over-Throw = YES**

**Wide**

* **To be consistent on-the line (Off-side) would be treated as legal delivery.**
* **Batsmen would normally move from their guard position in order to try and hit the ball and it is a natural reflex action. However, this action is a crucial factor in the umpire’s decision as to whether the ball is a wide or not. The criterion above regarding playing each normal cricket stroke has to be applied from the position the batsman is in when he tries to hit the ball.**

**Free Hit only for Front foot no-ball and Above-Waist.**

**As long Back foot touches the Return crease / side line or lands inside then not considered as a no-ball, if the Back foot lands outside the Return crease / side line then it’s a No-ball without Free-hit.**

**One bouncer per over rule.**

**One bouncer between Shoulder –Head height would be allowed per over and 1st warning is given.**

**If a ball is going over the head of the batsman and if batsman does not touch it then it is considered as a wide ball, but if a batsman touches any ball whether it is going over his head then it is not called wide, No-ball without Free-hit, but both scenarios 1st warning is given.**

**Ball is going first time over the head of the batsman in an over (first bouncer) and batsman touches it and gets out, he is declared out, but 1st warning is given. This would help teams & umpires to be consistent.**

**If it is second or subsequent bouncers and batsman touches it and gets out then it would be No-ball without Free-hit and batman would not be declared out. If the batsman does not touch, it’s a wide.**

**Ball would be declared if it reaches the batsman in more than 1 bounce.**

**Umpires don’t show up, teams would be deducted a point.**

**Umpires decision are final in terms of any on-field conflicts.**

**Let’s ensure players coming for Umpiring are well educated with the rules to avoid confusion.**

**Any bottles left in the field during the course of the innings and which impacts the flow of the ball would result in 5 runs penalty. Fielding team would be held responsible for Penalty.**

**Every WIN: 2 pts**

**In-case of tie in League / Playoffs: Super over 3 Batsman 1 Bowler 1 over. Toss would be done again. If its tie after Super-Over, winner would be decided based on Toss of coin.**

**NRR calculated based** [**http://www.espncricinfo.com/ci/content/page/429305.html**](http://www.espncricinfo.com/ci/content/page/429305.html)

**In-case there are weather breaks, if at-least 10 overs in the 2nd innings is completed then matches would be continued from the point of break, no changes to playing XI would be allowed in this case. Also if the match cannot be continued on the same day due to weather and if at-least 10 overs in the 2nd innings is not completed then it would be considered a re-match.**

**Decision to stop the match @ any given time due to weather would be taken by the umpires.**

**With the format of 20 overs and also with the weather, we need to start matches on time irrespective of the count of players, @ toss playing XI needs to be decided, no player can join either team after first 5 overs of the match. In-case team decides to default for having less players only points added no change to NRR.**

**At toss both captains should inform the playing XI and umpires should cross-check with the cricclubs. Incase a player is not found or not part of the 18 member squad he should not be allowed to play in the game.**

**By-Runners & Substitutes are allowed based on Opponent Captain Approval if he is injured during the game, he should be part of the 18-player squad unless agreed upon by the Opponent Captain. Substitutes would not be allowed to bowl, bat or keep wickets.**

**If the player retires from the field for more than 1 over during fielding then he would be allowed to bat only after that many overs he missed are bowled. Also he need to wait for that no of overs he missed to bowl again.**

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**Keeper can bowl as long he doesn’t keep the previous over.**

**Sledging**

**Though sportive aggression is allowed on the field, verbal abuses, use of profanities etc. directed at players of the opposing team or Umpires would be considered as offensive behavior and would not be tolerated.**

**Player should inform the ruling Umpire, respective captains and tournament committee in case of Sledging**

**Penalties for Violation of Rules / Offensive behavior:**

**If a player is reported offensive then he would be suspended from playing rest of the tournament upon organizing committee and Umpire’s consent.**

**If the team is found to be violating any agreed rules including the player count would be disqualified and not allowed to play further in the tournament. All games played so far by the disqualified team would be made void and removed from the points table.**