

# **Garden State Cricket League**

## **Rules & Playing Conditions 2021**

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## **SECTION 1: PREAMBLE: The Spirit of the Game**

- A. Captain's Responsibility:** Law 1.4 states in part that play should be conducted within the spirit of the game. Law 41.1 addresses Fair and Unfair Play. Captains are also responsible for submitting the balls and full names of nominated players to the umpires no later than 15 minutes prior to the start of the game.
- B. Players Conduct:** During games the umpire/s shall inform the captain of any infraction committed by a player. It is the captains' responsibility to address and rectify the situation. Infractions can be criticizing the umpire, abusive language making lewd gestures or any action that brings the game into disrepute. The umpire concerned shall report the matter to the other umpire and inform both captains that he/she will be submitting a written report of the incident to the secretary of the GSCL.
- C. The Spirit of the Game Include but is not limited to Respect for:**
- Your opponents
  - Your own captain and team
  - The role of the umpires
  - The game's traditional values as well as the Laws and rules governing the competition.
- D. Actions against the Spirit of the Game include but is not limited to:**
- Dispute an umpire's decision.
  - Direct abusive or inappropriate language towards an umpire, opponent, teammate or spectator.
  - Indulge in cheating or any sharp practices, such as: -
  - Appealing, knowing the batsman is not out.
  - Advancing towards an umpire in an aggressive manner, when appealing.
  - Seeking to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own team.
  - Act of violence or threat of violence on or off the field of play.
  - Captains, players and umpires together set the tone for the conduct of a cricket match. Everyone is expected to make a conscious contribution to this effort.
- E. Fair and Unfair Play:** The umpires are the sole judges of fair and unfair play and they may intervene at any time. It is the responsibility of the captain to take corrective action when required.
- F. Umpires are authorized to intervene in cases of:**
- Time wasting
  - Damaging the pitch
  - Dangerous or unfair bowling
  - Ball tampering
  - Any other action that they consider to be unfair or unsafe.

## **SECTION 2: General**

2.1 The competition shall be known as the Garden State Cricket League Competition (herein after referred to as the GSCL competition). The Executive Committee of the GSCL shall be responsible for the administration of all competitions and shall have sole jurisdiction for the implementation and interpretation of the rules and playing conditions governing the competitions.

2.2 Except for those laws that are unique to local playing situations and conditions, the Garden State Cricket League, GSCL, will abide by the ICC standard playing conditions for ODI's, the Laws of Cricket 2017 Code, and the code of conduct. In the event of conflicts, the rules as stipulated by the GSCL shall supersede.

2.3 Only balls approved by the GSCL, (2) two balls each in inning, shall be used in the 40 over competition.

2.4 If a delivery lands off or partially off the matting, the strikers' end umpire shall call and signal "No Ball' followed by the signalling a free hit.

2.5 GSCL championship games will be held at Watsessing Park B for the Forty Overs (40), the T-20 finals shall be played at a Park TBD.

2.6 Each team must be attired in matched colour clothing. Colour pads are mandatory for participation in the GSCL competitions.

### **2.6 Fixed Objects and the Boundary**

- a) The ball is live if it comes in contact with any part of a permanent object that is grounded within the boundary. The batter cannot be out caught however he/she but can be out, run out or for obstruction.
- b) If the ball on the fly comes in contact with any part of a permanent object that is grounded outside the boundary it shall be scored as (6) six runs.

### **SECTION 3: Competitions**

The GSCL cricket season shall be divided into two (2) two separate and distinct competitions.

- 1: League Championship – 40 overs, the Baldwin Cappell Trophy.
- 2: The GSCL Twenty/20 competition, the Colin Williams Trophy.

### **SECTION 4: Format**

4.1 At the end of the 40 over competition the top (8) eight teams overall (based on points) shall compete in the, quarter final, semi-final and final round as set out as follows; #1 vs #8; #2 vs #7; #3 vs #6; #4 vs #5.

4.2 The top four teams shall be the home teams. Winners of the quarter final rounds shall advance.

### **SECTION 5: Standings and Reports**

5.1 The winning team is required (mandatory) to post BOTH scores by Wednesday following the game.

5.2 Failure to do so within three (3) days after the game has been completed shall result in a first and only warning. The penalties listed in 5.3 and 5.4 will be enforced from the second violation of 5.1.

5.3 Subsequently points shall not be credited to the offending team until BOTH scores are posted.

5.4 The winning or home team may request that the league post the scores providing that.

- a) The offending team pays the league a non-refundable administrative fee of \$50.00 per game.
- b) Both score sheets are provided to the league by Wednesday following the game.
- c) The administrative fee must be paid in full before the next scheduled game. Teams will not be allowed to play until the fee is received by the league or they shall forfeit all games until payment is received.

5.5 If the game is rained out the home team shall be responsible for updating the scorecard on the website.

5.6 Scorecards on the website will be locked four (4) days after the game has been completed.

5.7 Prior to the game both teams MUST submit duplicate legible copies to the umpire/s clearly showing the full names of the (11) eleven nominated players and up to four (4) alternates. Only those designated as alternates will be allowed as substitutes.

### **SECTION 6: Registration and Personnel Management**

6.1 Prior to the start of the season teams are responsible and accountable for the registration of their players. Registration is done on the GSCL website [www.gscl.org](http://www.gscl.org).

6.2 After the season starts all player registration must be done through the league; at [sglas2@verizon.net](mailto:sglas2@verizon.net)

6.3 Players must be registered (24) twenty-four hours before playing in any official league game. Persons experiencing difficulties in the registration process may contact the GSCL executive for assistance. (Cut off time 12:00 PM on Saturday).

6.4 Violation of rules 6.2 and 6.3 shall result in loss/forfeiture of the game.

6.5 Cricketers serving suspension from another league or association in the United States or any other cricket playing country shall not be eligible to participate in the GSCL.

6.6 Properly attired substitutes shall be allowed if the umpires are satisfied that a fielder has been injured or become ill during the current match. In all other circumstances substitutes shall not be allowed.

**SECTION 7: Player Movement & Qualification**

7.1 After playing (3) three games in the 40 over competition players cannot change teams; changes are allowed once per season.

7.2 After playing (2) two T-20 games players cannot switch teams for the T-20 competition.

7.3 Teams shall notify the GSCL and must obtain GSCL approval prior to players playing for another team.

7.4 Unregistered players are not eligible to play in GSCL games.

7.5 Players participating in the Quarter Finals, Semi-finals or Championship game must have played a minimum of forty percent (40%) of the team’s games played during the regular season.

7.6 Players participating in the T20 play offs must have played in at least (2) two T-20 games.

7.7 Prior to the start of the game captains are allowed to make CREDIBLE challenges to verify a player’s identity.

7.8 In order for challenges to be valid the captain shall identify the player/s in question, immediately notify the opposing captain and the umpires; and submit a written challenge to the GSCL Secretary within (24) twenty-four hours after the game is completed.

**SECTION 8: Restrictions on the Placement of Fielders**

8.1 The field restriction area shall be marked by (2) two, (30) thirty-yard semi circles joined by parallel straight lines on either side of the pitch. They shall have as their centre the middle stump at either end of the pitch. Small cones, flags, or discs shall identify the field restriction area. All marked areas shall be **CLEARLY VISIBLE** from both umpiring positions. (Review rules for the separate competitions)

8.2 The first eight (8) overs in a (40) over match, a minimum of eight (8) fielders must be within the 30-yard circle.

8.3: Overs 9 thru 32, a minimum of seven (7) fielders must be within the 30-yard circle.

8.4 The last eight overs, overs 33 thru 40, a minimum of six (6) fielders must be within the 30-yard circle.

8.5 Infringement on these fielding restrictions shall result in the ball being called a “no-ball”, meaning the bowling side concedes one run and must bowl that delivery again.

8.6 For the first (6) six overs in a (20) twenty over match, rule 6.2 shall apply.

8.7 Infringement of fielding restrictions shall result in the delivery being called a “No-Ball”.

8.8 When the first inning overs are reduced, field restrictions shall be reduced proportionally as in the table below.

**8.9 Player Restrictions Chart**

**a) 40 Overs [ inside the 30yd circle]**

Players	Overs	In	Out		Players	Overs	In	Out		Players	Overs	In	Out
11	1 to 8	9	2		11	9 to 32	7	4		11	33 to 40	6	5
10	1 to 8	9	1		10	9 to 32	7	3		10	33 to 40	6	4
7 - 9	7 to 9	9	0		7 - 9	9 to 32	7	0		7 - 9	33 to 40	6	0

**b) T-20 [ inside the 30yd circle]**

Players	Overs	In	Out		Players	Overs	In	Out		Players	Overs	In	Out
11	1 to 6	9	2		10	1 to 6	9	1		7 - 9	1 to 6	7 - 9	0
11	7 to 20	6	5		10	7 to 20	6	4		7 - 9	7 to 20	6	0

**SECTION 9: Pre-Game Preparation** [See appendix for crease marking, page 11].

9.1 Before laying the matting, the home team shall be responsible for preparing the pitch, which shall include but not limited to sweeping, raking and or rolling, marking the boundaries, field restriction area and creases.

9.2 Home teams are responsible for providing all necessities for the game, i.e., stumps, bails, chalk, broom, drying agent and covers.

9.3 At the end of an inning either captain may request (of the umpire) that the matting be stretched and or swept as long as it does not compromise the start of the innings.

9.4 The home team shall be responsible for providing water and refreshments.

9.5 It's mandatory that 2 copies with the **FULL** names of the playing (XI) eleven and up to (4) four substitutes be submitted to the umpire/s prior to the toss being spun. Thereafter changes to the team can only be made with the consent of the opposing captain. Umpires will not accept the players list if the above conditions are not met.

9.6 Any nominated player may spin the toss 15 minutes prior to the start of the game; this allows for an on time start.

9.7. Teams must have a minimum of seven (7) players in uniform in order for the toss to be spun and for the commencement of the game. At 12:00 noon the bowlers end umpire shall call play.

9.8 In the event of rain it is the responsibility of the home team to provide covers and a drying agent, if necessary, in order to protect the wicket and bowlers' run up.

**SECTION 10: Normal Hours of Play & Intervals**

10.1 The normal hours of play for 40 overs are from 12:00 noon to 6:15 PM.

10.2 For 40 overs the (1st) first inning commences at 12:00 noon and concludes at 3:00 PM.

10.3 A (15) fifteen-minute interval will be observed between innings.

10.4 For 40 overs the 2<sup>nd</sup> teams' inning commences at 3:15 PM and conclude at 6:15 PM.

10.5 Two on field water breaks, a maximum of five (5) minutes each shall be permitted at the 15th and 30th over. Under conditions of extreme heat and humidity the umpires shall permit extra interval/s for drinks.

**SECTION 11: Overs and Time Management**

11.1 Matches shall be limited to:

- a) One inning of 40 overs, each over will consist of six (6) legal deliveries.
- b) T-20 games, one inning of (20) twenty overs, each over will consist of six (6) legal deliveries.

11.2 Each bowler shall be allowed a maximum of 1/5 of the number of allocated overs i.e. in a (40) forty over match the maximum overs per bowler shall be (8) eight; T-20, maximum overs per bowler is four (4).

11.3 Following all “No Balls”, the next delivery shall be a Free Hit. If the delivery for the free hit is not a legal delivery, (no ball or wide) then the next delivery will become a free hit. Field changes are not permitted for free hit deliveries, unless there is a change of striker or the no ball is for a fielding restriction, in which case the field change will be made only to facilitate the restriction. \*\*A batter cannot be out from a Free-Hit delivery except by run out, hit ball twice or obstruction.

11.4 In case of unforeseen circumstances, (such as inclement weather, damp pitch, lost ball etc.), the number of overs shall be reduced by a factor of one (1) over for every four (4) minutes lost. All other rules shall apply.

11.5 Teams that are late shall be penalized one (1) over for every four (4) minutes lost. Penalized teams shall bowl the agreed upon overs but will face a number of overs minus the overs they were penalized. [Example; if you are penalized four (4) overs you will bowl forty (40) overs but face thirty-six (36) however your run rate will be based on 40 overs].

11.6 If the fielding team is late, the time for the batting side shall be extended by the length of time the fielding team was late. For example, if they are 30 minutes late, the batting side inning shall be extended by 30 minutes and the inning of the offending team shall be restricted to 33 overs or 2.5 hours.

11.7 If the team batting first is late, they shall be automatically penalized (1) one over for every (4) four minutes. For example, if the penalty is (4) four overs, they shall face a maximum of 36 overs.

11.8 Time wasting by players on either team shall result in a first and only warning. Each subsequent violation will result in five (5) penalty runs.

11.9 If for whatever reason (except weather related), a game does not start within one and a half hours (1.5 hours) of schedule it shall be cancelled, and the team that was ready to play shall be awarded with a win.

11.10 Players leaving from and returning to the field of play must notify the bowlers' end umpire. If the player comes in contact with the ball (prior to notifying the umpire) five (5) penalty runs will be added to the score of the batting side, the ball is ruled dead and an extra delivery shall be bowled.

11.11 For infractions of 11.10, runs completed by the batsmen shall be scored together with the run-in progress if the runners had already crossed at the instant of the offence.

## **SECTION 12: Delayed or Interrupted Matches**

12.1 In the event of poor weather conditions on the morning of the game, the home team MUST CONTACT THE LEAGUE **BEFORE** 11:00 AM reporting on the condition of the pitch. The GSCL shall make the final decision on the status of the game.

12.2 In event a game is curtailed by rain, bad light or any other weather-related factors, there shall be no winner unless a minimum of one half (1/2) the agreed upon overs are completed in the second innings.

12.3 If a team is all out during their inning, the run rate shall be based on the overs agreed upon for that game.

12.4 If there is a rain delay during the second innings and overs are lost, the winning score shall be based on the overall run rate for that inning; (runs scored divided by number of overs bowled) plus (1) one run.

## **SECTION 13: Ties & Points**

13.1 Ties: In the event that teams are tied with points at the end of a competition the following rules shall apply.

13.2 The winner of the head to head competition, if still equal

13.3 The team with the highest net run rate calculated as follows;

$$\text{NRR} = \frac{\text{Total runs scored}}{\text{Total \# of overs bowled}} - \frac{\text{Total runs against}}{\text{Total \# of overs bowled}}$$

13.4 Ten (10) points shall be awarded for a win.

13.5 At the end of a (40) forty over game if the scores are even or if the game is rained out, each team shall receive (5) five points.

13.6 In the case T20 matches, there shall be a one over bowl off, where each team faces six legal deliveries, and the team scoring the most runs will be the winner of the game.

13.7 If the game is still tied, then the team that has the most sixes will be declared the winner, and if still tied, the team with the most fours, will be declared the winner, etc.

#### **SECTION 14: Umpiring**

14.1 Umpires shall only accept a nominated player's list with full names and up to (4) four alternates.

14.2 Umpires are required to sign, and date completed scoresheets, showing full names of the (11) eleven players.

14.2 The umpire's decision is final. He/she must record disputes on the scoresheet and submit a written report to the GSCL within (48) forty-eight hours of any incident.

14.3 Captains are responsible to ensure that umpires are paid prior to the start of the second inning.

14.4 The umpire's fee for 40 over games is (\$100.00) one hundred dollars, for a T20 game \$60.00

14.5 In the event there is only one official umpire for a 40 over game, he/she shall officiate at both ends, and the umpire's fee shall be \$140.00 dollars. **It is the responsibility of the batting team to provide a square leg umpire AFTER consultation with the official umpire.** Persons who officiate at square leg for the entire game shall be paid (\$60.00).

14.6 In the event there is only one official umpire for a T20 game he/she shall officiate at both ends and the umpire's fee shall be \$90.00. **It is the responsibility of the batting team to provide the square leg umpire, AFTER consultation with the official umpire.** Persons who officiate at square leg for the entire game shall be paid (\$30) thirty dollars.

14.7 In the event of inclement weather in which umpires are present at the ground and the game is abandoned or not started; for a 40 over match each umpire shall be paid (\$40.00) forty dollars. For a T20 match each umpire shall be paid (\$30.00) thirty dollars.

14.8 Teams cannot reject assigned umpire/s. If official umpires are unavailable, then both captains shall agree in advance on two persons who shall umpire the entire game.

#### **SECTION 15: Disputes & Disciplinary Incidents**

15.1 All complaints shall be referred to the GSCL secretary for adjudication by the appropriate committee. Committees shall comprise of (3) three to (5) members, with the chairperson being selected by the committee.

15.2 The right to a fair and impartial hearing requires that individuals and or teams shall not be penalized without due process i.e., prior notice of the hearing, an opportunity to face and answer the accuser and to present his/her own case.

15.3 If at any time during the adjudication process, all committee members are not available, then a minimum of two (2) persons will be allowed to adjudicate the matter.

15.4 In the case of a two-person adjudication panel, and there is a tie, then that tie will be broken by the President of the Garden State Cricket League. If the President is unavailable, then the Vice President, Secretary or Treasurer, in that order is allowed to break the tie.

15.5 The GSCL disciplinary committee will investigate all matters pertaining to discipline. They shall render a verdict and recommend the appropriate penalty to the executive committee for further action.

15.6 Disciplinary matters shall be arbitrated by the GSCL disciplinary committee along with the accuser/s, the accused and the officiating umpires when and if necessary.

15.7 Disputes and challenges shall be adjudicated by three (3) GSCL executive committee members along with the accused and accuser/s.

15.8 Once notified unless a person is excused by the GSCL should he/she fail to attend a properly noticed hearing, a decision on his/her innocence or guilt will be made in his/her absence.

### **SECTION 16: Right to Fair Hearing**

16.1 Written incident reports should be filed with the league's secretary no later than forty-eight (48) hours after the completion of a game. A copy of the report shall be presented to the alleged offender, team captain or President of the respective club.

16.2 The disciplinary committee will convene a hearing with the alleged offender(s), and witnesses if any, within three days after receipt of the report.

16.3 Any recommendation rendered by the disciplinary committee, in absentia (offenders or accusers not attending hearing), will be binding.

16.4 The disciplinary committee's recommendation may include fines, suspensions and/or, probations along with the dates they are to be instituted. The recommended decision shall be forwarded to the executive committee of the Garden State Cricket League for review and implementation.

16.5 The accused may appeal the verdict (in writing) within 24) hours to the secretary of the Garden State Cricket League, Dr. Leon Copeland at socalova2@gmail.com. The Executive Committee will hear appeals as expeditiously as possible.

### **SECTION 17: Levels, Violations & Penalties**

#### **A): LEVEL 1**

- a. Abuse of cricket equipment, clothing, ground equipment, fixtures and fittings.
- b. Showing blatant dissent at an umpire's decision by word or action.
- c. Using language that is obscene, offensive or insulting and making obscene gestures.
- d. Excessive appealing.
- e. Charging or advancing toward an umpire in an aggressive manner when appealing.

#### ***PENALTY***

*The penalty for violation of a Level 1 offense ranges from probation (during the current season and the next full season) to a maximum suspension of two (2) games or all of the above.*

#### **B): LEVEL 2**

- a. Inappropriate and deliberate physical conduct by players during the course of play.
- b. Throwing the bat or the ball at or near a player, umpire or official in a dangerous manner.
- c. Using language and/or gestures that are obscene, offensive or of an insulting nature to another player, umpire, official or spectator; (It is acknowledged that there will be verbal exchanges between players during the course of play. However, these exchanges are to be free of obscenities.
- d. Changing the condition of the ball (Tampering – Law 42.3)
- e. Gambling, or any attempt made to manipulate/fix a match. The responsible party or parties shall be held accountable if found guilty of such conduct.



**PENALTY**

*The penalty for violation of a Level 2 offense ranges from probation (during the current season and the next full season) to a maximum suspension of 2 to 4 games, or all of the above.*

**C): LEVEL 3**

- a. Physical or verbal Intimidation or assault of an umpire, player, league official or spectator.
- b. Any act of violence on the field of play.
- c. Any insults based on race, ethnicity, religion, gender or sexual orientation.
- d. Intentionally disturbing the stumps during the game.

**PENALTY**

*The penalty for violation of a Level 3 offence will result in a maximum 4-7 games suspension and probation for 1-year.*

**D): LEVEL 4**

- a. Threatening to assault an umpire.
- b. Making inappropriate and or deliberate physical contact with an umpire.
- c. Physically assaulting a player or any other person including the umpire/s.
- d. Committing any other act of violence.

**PENALTY**

*The penalty for violation of a Level 4 offence will immediately result in a ban from the GSCL for two (2) years followed by probation for 1-year after reinstatement.*

17.1 Person(s) found to have violated the Code of Conduct shall be penalized as outlined in Level through Level 4. Additionally, they may be held legally financially responsible fully or in part for the cost of physical injury or property damage.

17.2 Prior records will be taken into account and may add levels to the penalties being handed down. (i.e. a player with priors may be penalized at level 2 for a level 1 offense, or at level 3 for level 2 offenses).

17.3 If a player is found to have violated provisions of the code of conduct during probationary period, he/she shall be subject to expulsion from the Garden State Cricket League.

**SECTION 18: Protest**

18.1 In the event of a protest, the captain shall immediately notify the umpires and the opposing captain.

18.2 For a protest to be valid it must be received by the GSCL in writing with a fee of \$100.00 within (48) forty-eight hours after the game. The reason/s for the protest must be clearly stated.

18.3 If protests are upheld the filing fee will be refunded.

18.4 Denied protests will cause a club forfeiture of its' filing fee. Decision/s will be rendered after receipt of a valid protest and prior to the start of the next game. Protests will not be considered, unless it meets the above criteria outlined in 18.2.

**SECTION 19: Forfeiture**

19.1 For the first violation the league shall:

- a. Notify the offending team of the offence and issue a first and only warning.
- b. For a second offence the team will be suspended for the remainder of the season.
- c. A fee of \$100.00 must be paid to the GSCL prior to readmission.

19.2 Teams forfeiting game/s are RESPONSIBLE for the umpire's fee.

19.3 Teams scheduled to play or have played a suspended club shall be awarded ten (10) points. Those games shall count as qualifiers for respective teams; however, players will not be credited with having played.

**SECTION 20: Players Absent, Leaving/Returning to the Field**

20.1 If a fielder fails to take the field with his team at the start of the match, or at any later time, or leave the field during a session of play, the umpire/s shall be informed of the reason for his absence, and he shall not thereafter come on to the field during a session of play without the consent of the bowlers end umpire. The umpire shall give such consent as soon as is practicable.

20.2 Players absent from the field of play shall not be permitted to bowl in that innings until they have been on the field of play for at least the length of playing time for which they were absent.

20.3 A player shall not be permitted to bat unless or until, in the aggregate, he has returned to the field and/or his side's innings has been in progress for at least the length of playing time for which he has been absent or, if earlier, when his team has lost five wickets.

**SECTION 21: Substitutes**

21.1 Substitute fielders will only be allowed for injured players, not for absent players.

21.2 A substitute fielder must be a registered member of their respective club and properly attired before being allowed onto the field of play.

**SECTION 22: Promotion & Relegation; (If (2) divisions)**

22.1 In extenuating circumstances the GSCL executive committee reserves the right to promote or relegate teams. This action requires a 2/3-majority vote of executive members present.

22.2 Under normal circumstances, the bottom two teams from division (1) one may be relegated to division (2) two.

22.3 Under normal circumstances, the (2) two teams champion and runner-up, from division 2 may advance to division (1) one.

**SECTION 23: Other Matters**

23.1 Alcoholic beverages and glass bottles are prohibited in all parks. This is a county ordinance; violators may be subjected disciplinary action by the GSCL and or prosecution by law.

23.2 Changing clothes in the park is expressly prohibited. Disciplinary action will be taken against offenders of this rule.

23.3 Players or teams who have been penalized will not be allowed to participate in any GSCL sponsored activity until the penalty is resolved.

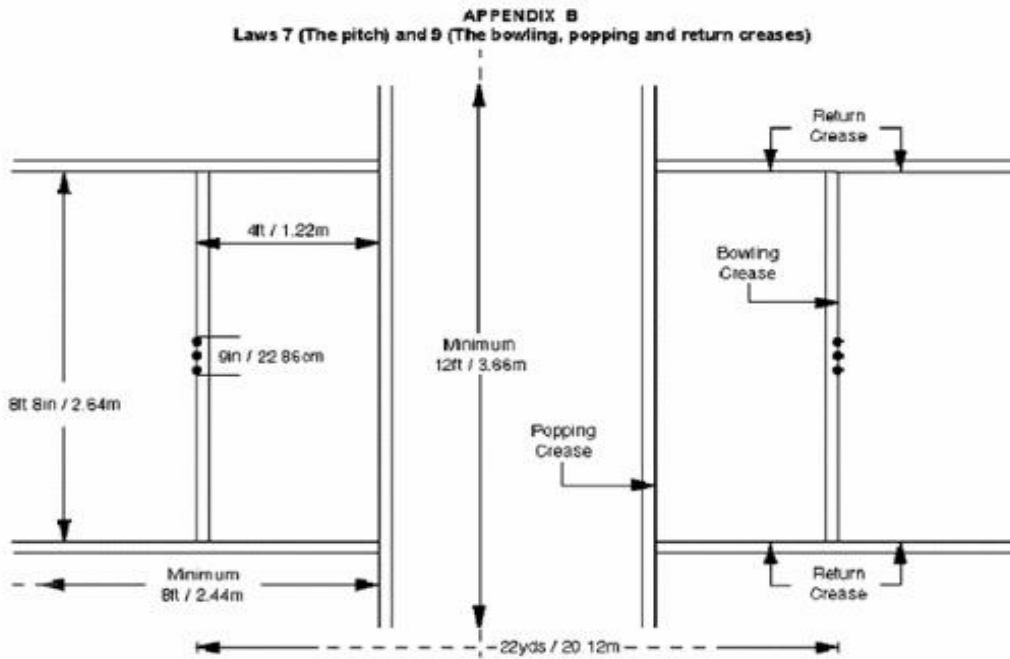
23.4 The GSCL recommend that all cricketers wear protective gear while batting and, fielding close to the bat.

23.5 Teams found guilty of falsifying player identities will lose the game, and ten (10) points shall be awarded to the opposing team. For repeat offenders a fine of \$50.00 shall be imposed for each offence.

23.6 Teams will not be allowed to play unless all fines are paid prior to the team's next game.

SECTION 24: Appendix

## THE BOWLING, POPPING AND RETURN CREASES



8/20/2017

Ground Dimension and Marking

7

- Committee members shall be appointed by the GSCL Executive. Persons must recuse themselves if his/her club/team is involved in any disciplinary action, challenges or conflicts.
- A GSCL selection committee shall be appointed by the Executive prior to the start of the season.
- To be considered for regional or zone selection players must participate in games recommended by the GSCL or the national governing body for cricket in the USA.

### SECTION 25: GSCL Code of Conduct

The Garden State Cricket League's executive, committee members and players are governed by such regulatory documents as the Constitution, Code of Conduct and Playing Conditions. Members and affiliates of the GSCL are required to perform with fairness, equality, transparency and objectivity through an overriding sense of integrity. The GSCL recognizes that Executives and other committee members are elected to perform assigned duties within the ambit of the goals and objectives of the League. However, the responsibility of accepting positions must have some guidelines. It is to this end that all Executives, committee members, associates and players adhere to the standards outlined in the Code of Conduct below.

- Implement the League's Constitution, By-Laws, Regulations and policies such that the highest possible standards of honesty, transparency and fairness are achieved and maintained.
- Cooperate with the League's organizers, officials and other administrators.
- Know and understand the Constitution, By-Laws, and other policies governing the GSCL.

4. Make financial and other decisions that are in the best interest of the GSCL.
5. Never use GSCL assets, information or resources for personal gains or for the benefit of any club.
6. Ensure that all transactions are transparent, handled honestly and recorded accurately.
7. Recognize and fully respect the rights and independence of the members and member clubs.
8. Be none discriminatory against clubs or any individual member or associate on the basis of race, colour, ethnicity, gender, national origin, and religious belief or otherwise.
9. Urgently address situations where the Constitution, By-Laws, Code of Conduct and Playing Conditions have been contravened.
10. Be transparent and upon reasonable request provide full disclosure to all members on matters pertaining to the GSCL.
11. Recognize that even the appearance of misconduct or impropriety can be construed as very damaging to the reputation the GSCL.
12. The rules governing the league are based on the GSCL constitution, Code of Conduct and playing conditions.
13. Players are required to play within the spirit of the game by adhering to the Laws of Cricket, local rules and playing conditions.
14. Players, team officials, or umpires shall not engage in conduct that will bring the game into disrepute.
15. Players, scorers and officials shall refrain from using insulting language, profanity and or obscene gestures.
16. In order to be valid all complaints regarding players, team officials or umpires must be written itemizing specifics and addressed to the GSCL secretary.
17. The GSCL Disciplinary Committee shall recommend penalties and or other disciplinary measures for infringement of the league rules.

**NOTE:**

***a. Interpretation of this document is the sole responsibility of the GSCL Executive Committee.***

***b. Any Officer, Committee member or player who is found to have contravened the Code of Conduct, Constitution or playing conditions shall be subjected to disciplinary measures as set forth in the Constitution and or playing conditions. The Code of Conduct in no way supersedes the Constitution and or playing conditions but serves to augment it.***

**DISCLAIMER:**

***Participation in the activities of the GSCL is strictly voluntary. The Garden State Cricket League shall not be held responsible wholly or in part for personal injuries, damages to personal property, medical or any other expenses incurred by any person while attending or participating in any Garden State Cricket League sponsored activity.***